



# XBee<sup>®</sup>/XBee-PRO XTC DigiMesh

Radio Frequency (RF) Module

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## User Guide

## Revision history—90001480

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Revision	Date	Description
B	May 2016	Removed Australian certification information. Added the UART data rate to the performance specifications table. Added digital outputs to the physical specifications table. Revised the cyclic sleep current numbers. Added the <b>HS</b> command. Removed the indoor range specification.
C	May 2018	Added note on range estimation. Changed IC to ISED.
D	June 2019	Added FCC publication 996369 related information.
E	November 2019	Removed all references to the <u>CONFIG</u> line.
F	January 2020	Added IFETEL certifications.

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Description of issue

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# XBee®/XBee-PRO XTend Compatible (XTC) DigiMesh RF Module User Guide

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The XBee/XBee-PRO XTend Compatible (XTC) RF module provides a radio frequency (RF) solution for the reliable delivery of critical data between remote devices. It is a 30 dBm (1 Watt) long-range original equipment manufacturer (OEM) device. We also offer a low power version of this module that offers transmit power adjustable up to 13 dBm.

The XTC module uses Frequency Hopping Spread Spectrum (FHSS) agility to avoid interference by hopping to a new frequency on every packet transmission or re-transmission. Its transmit power is software adjustable up to 30 dBm, which is the maximum output power allowable by governments that use 900 MHz as a license-free band. The XTC module is approved for use in the United States and Canada.

The XTC transfers a standard asynchronous serial data stream, operates within the ISM 900 MHz frequency band and offers two RF data rates of 10 kb/s and 125 kb/s.

As the name suggests, the XTC is over-the-air compatible with Digi's XTend module. The XTC is not a drop-in replacement for the XTend. If you require form factor compatibility, you must use the XTend vB RF Module.

For new applications, we recommend that you use the XBee/XBee-Pro SX module. It uses the same hardware as the XTC but we optimize the firmware for the best range and interference immunity. However, it is not over-the-air compatible with the XTend.

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## **Applicable firmware**

This manual supports the following firmware:

- 0x800x for XTC DigiMesh

# Technical specifications

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The following tables provide the device's technical specifications.

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**WARNING!** When operating at 1 W power output, observe a minimum separation distance of 6 ft (2 m) between devices. Transmitting in close proximity of other devices can damage the device's front end.

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## Performance specifications

The following table describes the performance specifications for the devices.

**Note** Range figure estimates are based on free-air terrain with limited sources of interference. Actual range will vary based on transmitting power, orientation of transmitter and receiver, height of transmitting antenna, height of receiving antenna, weather conditions, interference sources in the area, and terrain between receiver and transmitter, including indoor and outdoor structures such as walls, trees, buildings, hills, and mountains.

Specification		XBee XTC	XBee-PRO XTC
Frequency range		ISM 902 to 928 MHz	
RF data rate (software selectable)		10 kb/s to 125 kb/s	
Transmit power (software selectable)		Up to 13 dBm	Up to 30 dBm <sup>1</sup>
Channels		10 hopping sequences share 50 frequencies	
Available channel frequencies		50	
UART data rate (software selectable)		1200 - 230400 b/s	
Receiver sensitivity	10 kb/s	-110 dBm	
	125 kb/s	-100 dBm	
Outdoor range (line of sight)	10 kb/s	Up to 5 miles	up to 40 miles <sup>2</sup>
	125 kb/s	Up to 1.5 miles	Up to 7 miles

## Power requirements

The following table describes the power requirements for the XTC RF Module.

Specification		XBee XTC	XBee-PRO XTC
Supply voltage		2.4 to 3.6 VDC, 3.3 V typical	2.6 to 3.6 VDC, 3.3 V typical
Receive current	VCC = 3.3 V	40 mA	40 mA
Transmit current	VCC = 3.3 V	55 mA @ 13 dBm	900 mA @ 30 dBm
	VCC = 3.3 V	45 mA @ 10 dBm	640 mA @ 27 dBm
	VCC = 3.3 V	35 mA @ 0 dBm	350 mA @ 21.5 dBm

<sup>1</sup>130 dBm typical at 3.3 V and above. Maximum transmit power will reduce at lower voltages. See [PL \(TX Power Level\)](#) for more information on adjustable power levels.

<sup>2</sup>Estimated based on a 9 mile range test with dipole antennas.

## Cyclic sleep current (mA, average)

Sleep mode	Cycle time	RF data rate	Cyclic sleep current (mA, average)
<b>SM = 8</b>	16 seconds	<b>BR = 0</b>	0.65
		<b>BR = 1</b>	0.23
<b>SM = 7</b>	8 seconds	<b>BR = 0</b>	1.13
		<b>BR = 1</b>	0.31
<b>SM = 6</b>	4 seconds	<b>BR = 0</b>	2.06
		<b>BR = 1</b>	0.46
<b>SM = 5</b>	2 seconds	<b>BR = 0</b>	3.77
		<b>BR = 1</b>	0.77
<b>SM = 4</b>	1 second	<b>BR = 0</b>	6.68
		<b>BR = 1</b>	1.36

## Networking and security specifications

The following table describes the networking and security specifications for the devices.

Specification	Value
Frequency	902-928 MHz, 915-928 MHz for the International variant
Spread spectrum	Frequency Hopping Spread Spectrum (FHSS)
Modulation	Frequency Shift Keying (FSK/GFSK)
Supported network topologies	Peer-to-peer (master/slave relationship not required), point-to-point, and point-to-multipoint
Channel capacity	10 hop sequences share 50 frequencies
Encryption	128-bit AES CBC encryption The <b>EE</b> command enables and disables encryption and sets the encryption key

## General specifications

The following table describes the general specifications for the devices.

Specification	Value
Dimensions	3.38 x 2.21 x 0.32 cm (1.33 x 0.87 x 0.125 in)
Weight	3 g

Specification	Value
RoHS	Compliant
Manufacturing	ISO 9001:2000 registered standards
Connector	37 castellated SMT pads
Antenna connector options	U.FL or RF pad
Antenna impedance	50 $\Omega$ unbalanced
Maximum input RF level at antenna port	6 dBm
Operating temperature	-40 °C to 85 °C
Digital outputs	Two (2) output lines

## Regulatory conformity summary

This table describes the agency approvals for the devices.

Country	XBee XTC	XBee-PRO XTC
United States	FCC ID: MCQ-XBSX	FCC ID: MCQ-XBPSX
Canada	IC: 1846A-XBSX	IC: 1846A-XBPSX
Australia	RCM	RCM
Mexico	RCPDIXB19-1819	RCPDIXB19-2288

## Hardware

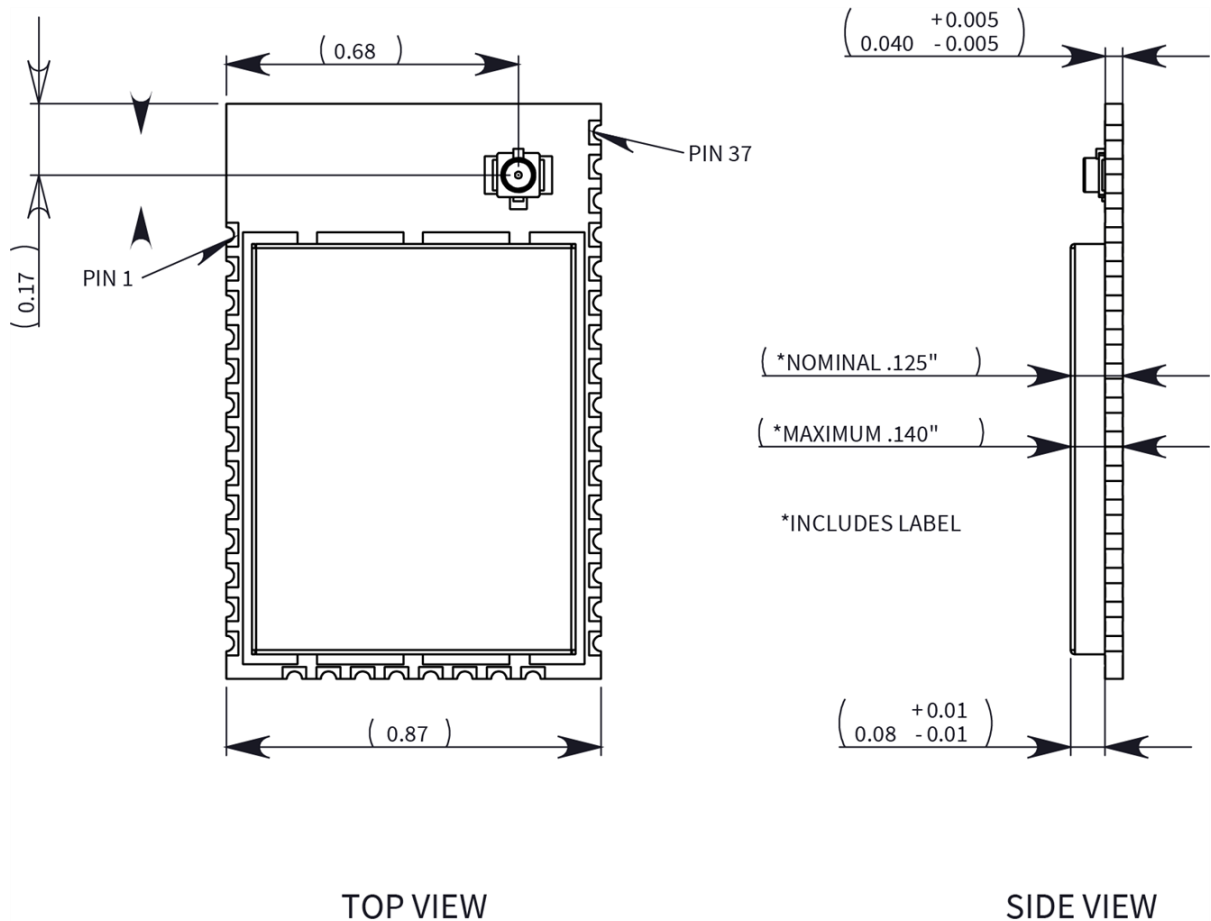
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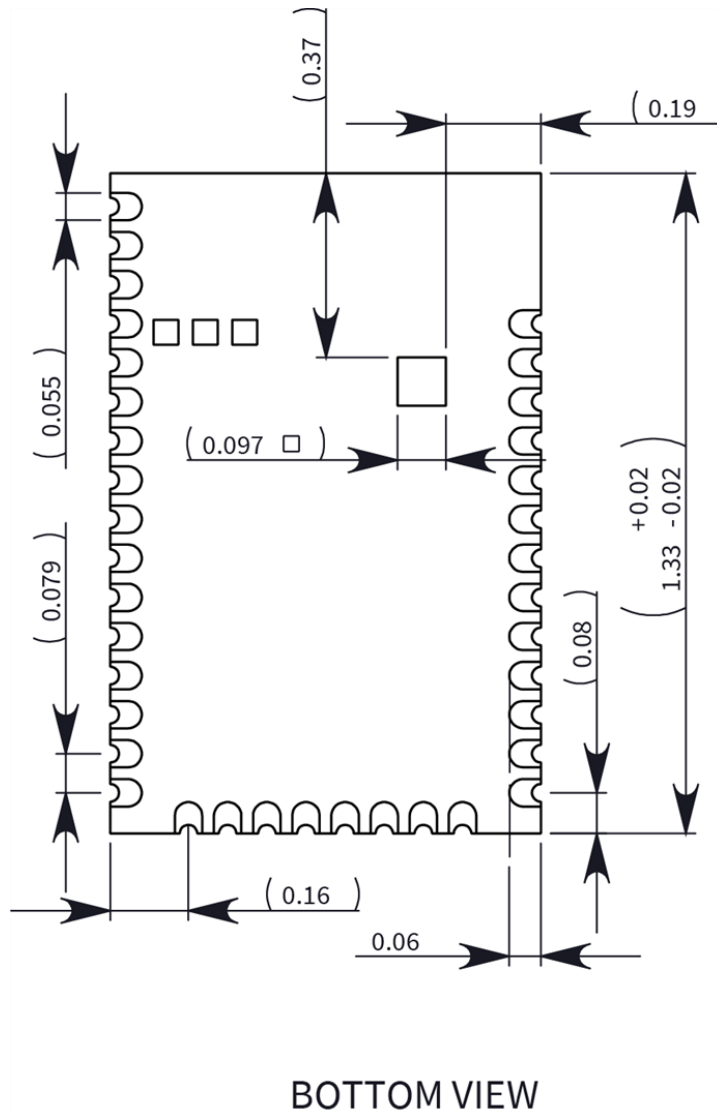
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## Mechanical drawings

The following images show the XTC mechanical drawings. The XTC has the same form factor as other Digi surface-mount (SMT) XBee devices, except there is an additional copper ground pad on the bottom.





## Pin signals

The following table describes the pin signals. Low-asserted signals have a horizontal line over the signal name.

Pin	Designation	I/O	Function
1	GND	-	Ground
2	VCC	I	Power supply
3	DOUT	O	UART Data Out
4	DIN	I	UART Data In

Pin	Designation	I/O	Function
5	GPO2/RX LED	O	General Purpose Output / RX LED
6	$\overline{\text{RESET}}$	I	Module reset
7	RSSI	O	RX Signal Strength Indicator
8		-	Disabled
9	Reserved	NC	Do not connect
10	SLEEP (DTR)	I	Pin Sleep Control Line
11	GND	-	Ground
12		-	Disabled
13	GND	-	Ground
14		-	Disabled
15		-	Disabled
16		-	Disabled
17		-	Disabled
18	Reserved	NC	Do not connect
19	Reserved	NC	Do not connect
20	Reserved	NC	Do not connect
21	Reserved	NC	Do not connect
22	GND	-	Ground
23	Reserved	NC	Do not connect
24		-	Disabled
25	GPO1/ $\overline{\text{CTS}}$ /RS-485 TX_EN	O	General Purpose Output / Clear-to-Send Flow Control / RS-485 Transmit Enable
26	ON/ $\overline{\text{SLEEP}}$	O	Module sleep status indicator
27	Reserved	NC	Do not connect
28	$\overline{\text{TX\_PWR}}$	O	Transmit power
29	$\overline{\text{RTS}}$	I	Request-to-Send Flow Control
30		-	Disabled
31		-	Disabled
32		-	Disabled

Pin	Designation	I/O	Function
33	Reserved	NC	
34	Reserved	NC	
35	GND	-	Ground
36	RF	I/O	RF I/O for RF pad variant
37	NC	NC	
38	GND	-	Ground pad for heat transfer to host PCB

---

**Note** If you integrate the XTC RF Module with a host PC board, leave all lines you do not use disconnected (floating).

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## Recommended pin connections

The only required pin connections are VCC, GND, DOUT and DIN. To support serial firmware updates, you should connect VCC, GND, DOUT, DIN, RTS, and SLEEP (DTR).

# Modes

---

The XTC RF Module is in Receive Mode when it is not transmitting data. The device shifts into the other modes of operation under the following conditions:

- Transmit mode (Serial data in the serial receive buffer is ready to be packetized)
- Sleep mode
- Command Mode (Command mode sequence is issued (not available when using the SPI port))

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## Transparent and API operating modes

The firmware operates in several different modes. Two top-level modes establish how the device communicates with other devices through its serial interface: Transparent operating mode and API operating mode.

### Transparent operating mode

Devices operate in this mode by default. The device acts as a serial line replacement when it is in Transparent operating mode. The device queues all UART data it receives through the DIN pin for RF transmission. When a device receives RF data, it sends the data out through the DOUT pin.

### API operating mode

API operating mode is an alternative to Transparent operating mode. API mode is a frame-based protocol that allows you to direct data on a packet basis. The device communicates UART data in packets, also known as API frames. This mode allows for structured communications with computers and microcontrollers.

The advantages of API operating mode include:

- It is easier to send information to multiple destinations
- The host receives the source address for each received data frame
- You can change parameters without entering Command mode
- You can query or set a configuration parameter while a pending command—for example **ND**—is in progress. This cannot be done in Command mode.

For more information, see [API frame specifications](#).

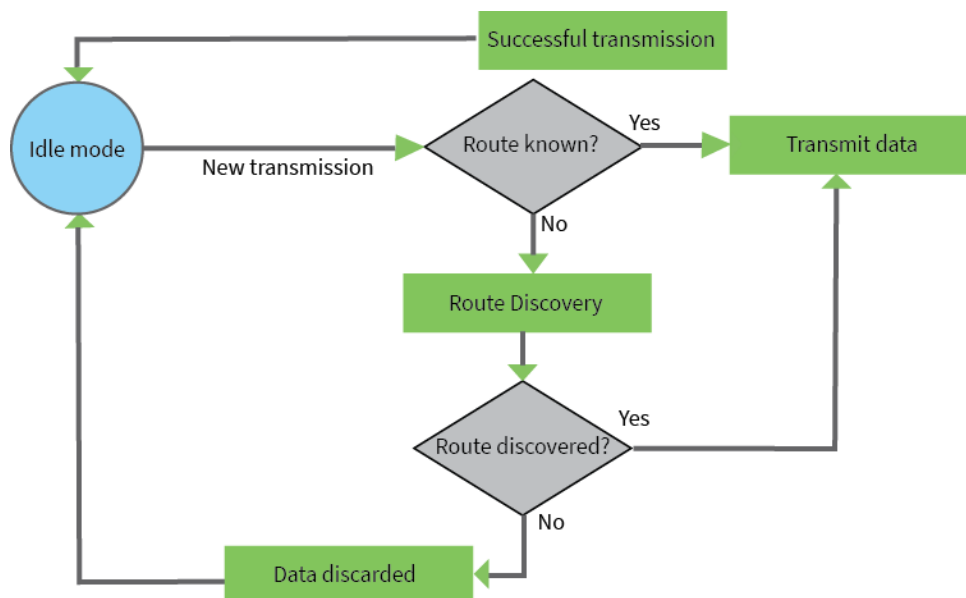
## Receive mode

This is the default mode for the XTC RF Module. The device is in Receive mode when it is not transmitting data. If a destination node receives a valid RF packet, the destination node transfers the data to its serial transmit buffer.

If a destination node receives a valid RF packet, the destination node transfers the data to its serial transmit buffer. For the serial interface to report received data on the RF network, that data must meet the following criteria:

- Network ID match
- Channel match
- Address match

## Transmit mode



When DigiMesh data is transmitted from one node to another, the destination node transmits a network-level acknowledgment back across the established route to the source node. This acknowledgment packet indicates to the source node that the destination node received the data packet. If the source node does not receive a network acknowledgment, it retransmits the data.

For more information, see [Data transmission and routing](#).

## Command mode

Command mode is a state in which the firmware interprets incoming characters as commands. It allows you to modify the device's configuration using parameters you can set using AT commands. When you want to read or set any parameter of the XTC RF Module using this mode, you have to send an AT command. Every AT command starts with the letters **AT** followed by the two characters that identify the command and then by some optional configuration values.

The operating modes of the XTC RF Module are controlled by the [AP \(API Enable\)](#) setting, but Command mode is always available as a mode the device can enter while configured for any of the operating modes.

Command mode is available on the UART interface for all operating modes. You cannot use the SPI interface to enter Command mode.

### Enter Command mode

To get a device to switch into Command mode, you must issue the following sequence: **+++** within one second. There must be at least one second preceding and following the **+++** sequence. Both the command character (**CC**) and the silence before and after the sequence (**GT**) are configurable. When the entrance criteria are met the device responds with **OK\r** on UART signifying that it has entered Command mode successfully and is ready to start processing AT commands.

If configured to operate in [Transparent operating mode](#), when entering Command mode the XTC RF Module knows to stop sending data and start accepting commands locally.

**Note** Do not press **Return** or **Enter** after typing **+++** because it interrupts the guard time silence and prevents you from entering Command mode.

When the device is in Command mode, it listens for user input and is able to receive AT commands on the UART. If **CT** time (default is 10 seconds) passes without any user input, the device drops out of Command mode and returns to the previous operating mode. You can force the device to leave Command mode by sending **CN** ([Exit Command Mode](#)).

You can customize the command character, the guard times and the timeout in the device's configuration settings. For more information, see [CC \(Command Character\)](#), [CT \(Command Mode Timeout\)](#) and [GT \(Guard Times\)](#).

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You can customize the command character, the guard times and the timeout in the device's configuration settings. For more information, see [CC \(Command Sequence Character\)](#), [CT \(Command Mode Timeout\)](#) and [GT \(Guard Times\)](#).

## Troubleshooting

Failure to enter Command mode is often due to baud rate mismatch. Ensure that the baud rate of the connection matches the baud rate of the device. By default, **BD (Baud Rate)** = **3** (9600 b/s).

Failure to enter Command mode is often due to baud rate mismatch. Ensure that the baud rate of the connection matches the baud rate of the device. By default, **BD (Interface Data Rate)** = **3** (9600 b/s).

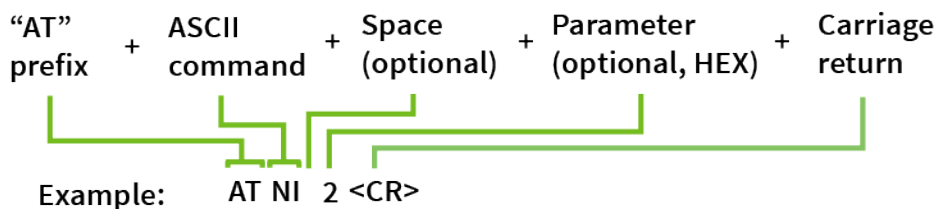
There are two alternative ways to enter Command mode:

- A serial break for six seconds enters Command mode. You can issue the "break" command from a serial console, it is often a button or menu item.
- Asserting DIN (serial break) upon power up or reset enters Command mode. XCTU guides you through a reset and automatically issues the break when needed.

Both of these methods temporarily set the device's baud rate to 9600 and return an **OK** on the UART to indicate that Command mode is active. When Command mode exits, the device returns to normal operation at the baud rate that **BD** is set to.

## Send AT commands

Once the device enters Command mode, use the syntax in the following figure to send AT commands. Every AT command starts with the letters **AT**, which stands for "attention." The AT is followed by two characters that indicate which command is being issued, then by some optional configuration values. To read a parameter value stored in the device's register, omit the parameter field.



The preceding example changes **NI (Node Identifier)** to **My XBee**.



### Multiple AT commands

You can send multiple AT commands at a time when they are separated by a comma in Command mode; for example, **ATNIMy XBee,AC<cr>**.

The preceding example changes the **NI (Node Identifier)** to **My XBee** and makes the setting active through **AC (Apply Changes)**.

### Parameter format

Refer to the list of **AT commands** for the format of individual AT command parameters. Valid formats for hexadecimal values include with or without a leading **0x** for example **FFFF** or **0xFFFF**.

### Response to AT commands

When using AT commands to set parameters the XTC RF Module responds with **OK<cr>** if successful and **ERROR<cr>** if not.

For devices with a file system:

**ATAP1<cr>**

**OK<cr>**

When reading parameters, the device returns the current parameter value instead of an **OK** message.

**ATAP<cr>**

**1<cr>**

### Apply command changes

Any changes you make to the configuration command registers using AT commands do not take effect until you apply the changes. For example, if you send the **BD** command to change the baud rate, the actual baud rate does not change until you apply the changes. To apply changes:

1. Send **AC (Apply Changes)**.
2. Send **WR (Write)**.
- or:
3. **Exit Command mode**.

### Make command changes permanent

Send a **WR (Write)** command to save the changes. **WR** writes parameter values to non-volatile memory so that parameter modifications persist through subsequent resets.

Send as **RE (Restore Defaults)** to wipe settings saved using **WR** back to their factory defaults.

---

**Note** You still have to use **WR** to save the changes enacted with **RE**.

---

### Exit Command mode

1. Send **CN (Exit Command Mode)** followed by a carriage return.
- or:
2. If the device does not receive any valid AT commands within the time specified by **CT (Command Mode Timeout)**, it returns to Transparent or API mode. The default Command mode timeout is 10 seconds.

For an example of programming the device using AT Commands and descriptions of each configurable parameter, see [AT commands](#).

1. Send [CN \(Exit Command Mode\)](#) followed by a carriage return.  
or:
2. If the device does not receive any valid AT commands within the time specified by [CT \(Command Mode Timeout\)](#), it returns to Transparent or API mode. The default Command mode timeout is 10 seconds.

For an example of programming the device using AT Commands and descriptions of each configurable parameter, see [Commands](#).

## Operation

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**WARNING!** When operating at 1 W power output, observe a minimum separation distance of 6 ft (2 m) between devices. Transmitting in close proximity of other devices can damage the device's front end.

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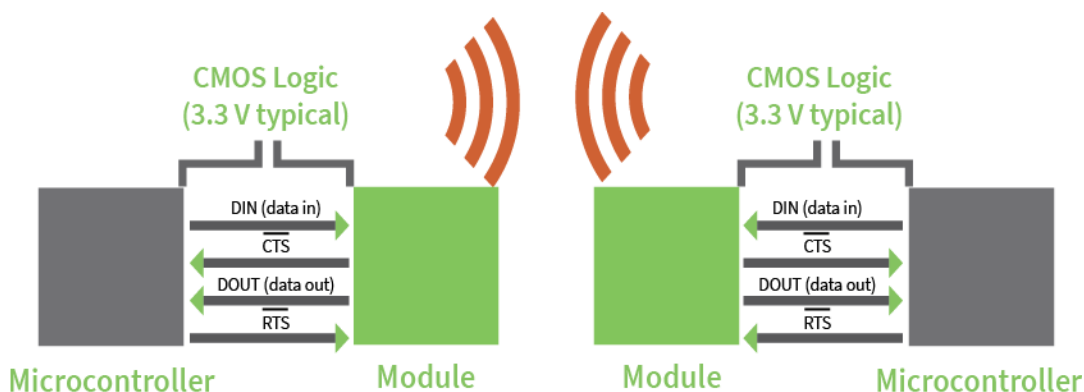
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## Serial interface

The XTC RF Module provides a serial interface to an RF link. The XTC RF Module converts serial data to RF data and sends that data to any over-the-air compatible device in an RF network. The device can communicate through its serial port with any logic and voltage compatible universal asynchronous receiver/transmitter (UART), or through a level translator to any serial device.

### UART data flow

Devices that have a UART interface connect directly to the pins of the XTC RF Module as shown in the following figure. The figure shows system data flow in a UART-interfaced environment. Low-asserted signals have a horizontal line over the signal name.

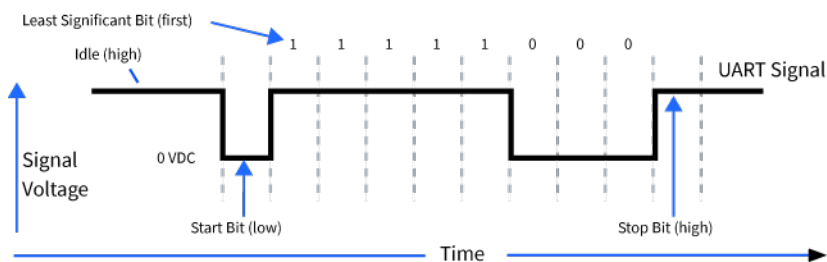


### Serial data

A device sends data to the XTC RF Module's UART through pin 4 DIN as an asynchronous serial signal. When the device is not transmitting data, the signals should idle high.

For serial communication to occur, you must configure the UART of both devices (the microcontroller and the XTC RF Module) with compatible settings for the baud rate, parity, start bits, stop bits, and data bits.

Each data byte consists of a start bit (low), 8 data bits (least significant bit first) and a stop bit (high). The following diagram illustrates the serial bit pattern of data passing through the device. The diagram shows UART data packet 0x1F (decimal number 31) as transmitted through the device.



### Serial flow control

The  $\overline{\text{RTS}}$  and  $\overline{\text{CTS}}$  device pins provide  $\overline{\text{RTS}}$  and/or  $\overline{\text{CTS}}$  flow control.  $\overline{\text{CTS}}$  flow control signals the host to stop sending serial data to the device.  $\overline{\text{RTS}}$  flow control lets the host signal the device so it will not send the data in the serial transmit buffer out the UART. Use the **D6** and **D7** commands to enable  $\overline{\text{RTS}}$  and  $\overline{\text{CTS}}$  flow control.

### **CTS flow control**

CTS flow control is enabled by default; you can disable it with the **D7** command. When the serial receive buffer fills with the number of bytes specified by the **FT** parameter, the device de-asserts CTS (sets it high) to signal the host device to stop sending serial data. The device re-asserts CTS when less than FT-16 bytes are in the UART receive buffer; for more information, see [FT \(Flow Control Threshold\)](#).

### **RTS flow control**

If you send the **D6** command to enable RTS flow control, the device does not send data in the serial transmit buffer out the DOUT pin as long as RTS is de-asserted (set high). Do not de-assert RTS for long periods of time or the serial transmit buffer will fill. If the device receives an RF data packet and the serial transmit buffer does not have enough space for all of the data bytes, it discards the entire RF data packet.

# Networking methods

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## The MAC and PHY layers

Most network protocols use the concept of layers to separate different components and functions into independent modules that developers can assemble in different ways.

The PHY layer defines the physical and electrical characteristics of the network. It is responsible for managing the hardware that modulates and demodulates the RF bits.

The MAC layer is responsible for sending and receiving RF frames. As part of each packet, there is a MAC layer data header that has addressing information as well as packet options. This layer implements packet acknowledgments (ACKs), packet tracking to eliminate duplicates, and so forth.

- When a device is transmitting, it cannot receive packets.
- When a device is not sleeping, it is either receiving or transmitting.
- There are no beacons or master/slave requirements in the design of the MAC/PHY.

The XTC RF Module uses a patented method for scanning and finding a transmission. When a device transmits, it sends out a repeated preamble pattern, a MAC header, optionally a network header, followed by packet data. A receiving device is able to scan all the channels to find a transmission during the preamble, then once it has locked into that channel it attempts to receive the whole packet.

The following table shows the AT commands related to the MAC/PHY layers.

AT command	Function
<b>HP</b>	Change <b>HP</b> (Preamble ID) to make it so a group of devices will not interfere with another group of devices in the same vicinity. The advantage of changing this parameter is that a receiving device will not lock into a transmission of a transmitting device that does not have the same Preamble ID.
<b>ID</b>	Change <b>ID</b> (Network ID) to further keep devices from interfering with each other. The device matches this ID after it matches the preamble pattern and after it receives the MAC header. A unique network identifier distinguishes each network. For devices to communicate, they must be configured with the same network identifier. The <b>ID</b> parameter allows multiple networks to co-exist on the same physical channel.
<b>PL</b>	Sets the transmit (TX) power level. You can reduce the power level from the maximum to reduce current consumption or for testing. This comes at the expense of reduced radio range.
<b>RR</b>	Specifies the number of times a sending device attempts to get an ACK from a destination device when it sends a unicast packet.
<b>MT</b>	Specifies the number of times that a device repeatedly transmits a broadcast packet. This adds redundancy, which improves reliability.

## 64-bit addresses

We assign each device a unique IEEE 64-bit address at the factory. When a device is in API operating mode and it sends a packet, this is the source address that the receiving device returns.

- Use the **SH** and **SL** commands to read this address.
- The form of the address is: 0x0013A2XXXXXXXXXX.
- The first six digits are the Digi Organizationally Unique Identifier (OUI).
- The broadcast address is 0x000000000000FFFF.

## Make a unicast transmission

To transmit to a specific device in Transparent operating mode:

- Set **DH:DL** to the **SH:SL** of the destination device.

To transmit to a specific device in API operating mode:

- In the 64-bit destination address of the API frame, enter the **SH:SL** address of the destination device.

## Delivery methods

The **TO (Transmit Options)** command sets the default delivery method that the device uses when in Transparent mode. In API mode, the TxOptions field of the API frame overrides the **TO** command, if non-zero.

The XTC RF Module supports three delivery methods:

- Point-to-multipoint (**TO** = 0x40).
- Repeater (directed broadcast) (**TO** = 0x80).
- DigiMesh (**TO** = 0xC0).

### Point to Point / Point to Multipoint (P2MP)

This delivery method does not use a network header, only the MAC header.

In P2MP, the sending devices always send all messages directly to the destination. Other nodes do not repeat the packet. The sending device only delivers a P2MP unicast directly to the destination device, which must be in range of the sending device.

The XTC RF Module uses patented technology that allows the destination device to receive unicast transmissions directed to it, even when there is a large amount of traffic. This works best if you keep broadcast transmissions to a minimum.

A sending node repeats a P2MP broadcast transmission **MT**+1 times, but the receiving nodes do not repeat it, so like a unicast transmission, the receiving device must be in range.

All devices that receive a P2MP broadcast transmission output the data through the serial port.

### Repeater/directed broadcast

All of the routers in a network receive and repeat directed broadcast transmissions. Because it does not use ACKs, the originating node sends the broadcast multiple times. By default a broadcast transmission is sent four times—the extra transmissions become automatic retries without acknowledgments. This results in all nodes repeating the transmission four times. Sending frequent broadcast transmissions can quickly reduce the available network bandwidth, so use broadcast transmissions sparingly.



## MAC layer

The MAC layer is the building block that is used to build repeater capability. To implement Repeater mode, we use a network layer header that comes after the MAC layer header in each packet. In this network layer there is additional packet tracking to eliminate duplicate broadcasts.

In this delivery method, the device sends both unicast and broadcast packets out as broadcasts that are always repeated. All repeated packets are sent to every device. The devices that receive the broadcast send broadcast data out their serial port.

When a device sends a unicast, it specifies a destination address in the network header. Then, only the device that has the matching destination address sends the unicast out its serial port. This is called a directed broadcast.

Any node that has a **CE** parameter set to router rebroadcasts the packet if its **BH** (broadcast hops) or broadcast radius values are not depleted. If a node has already seen a repeated broadcast, it ignores the broadcast.

The **NH** parameter sets the maximum number of hops that a broadcast transmission is repeated. The device always uses the **NH** value unless you specify a **BH** value that is smaller.

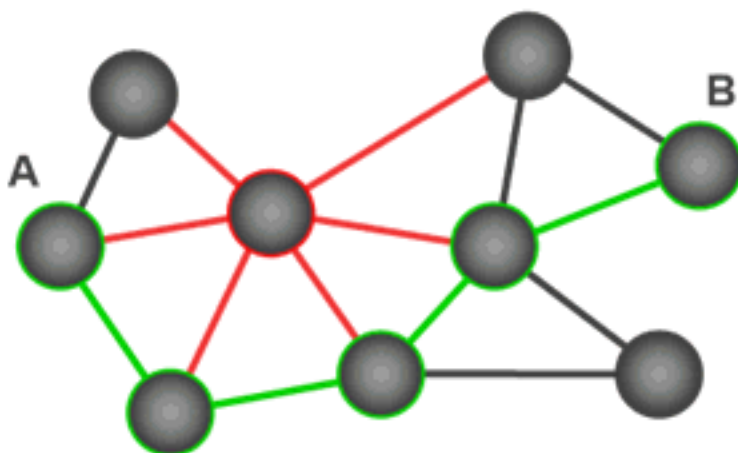
By default the **CE** parameter is set to route all broadcasts. As such, all nodes that receive a repeated packet will repeat it. If you change the **CE** parameter, you can limit which nodes repeat packets, which helps dense networks from becoming overly congested while packets are being repeated.

Transmission timeout calculations for Repeater/directed broadcast mode are the same as for DigiMesh broadcast transmissions.

## DigiMesh networking

A mesh network is a topology in which each node in the network is connected to other nodes around it. Each node cooperates in transmitting information. Mesh networking provides these important benefits:

- **Routing.** With this technique, the message is propagated along a path by hopping from node to node until it reaches its final destination.
- **Ad-hoc network creation.** This is an automated process that creates an entire network of nodes on the fly, without any human intervention.
- **Self-healing.** This process automatically figures out if one or more nodes on the network is missing and reconfigures the network to repair any broken routes.
- **Peer-to-peer architecture.** No hierarchy and no parent-child relationships are needed.
- **Quiet protocol.** Routing overhead will be reduced by using a reactive protocol similar to AODV.
- **Route discovery.** Rather than maintaining a network map, routes will be discovered and created only when needed.
- **Selective acknowledgments.** Only the destination node will reply to route requests.
- **Reliable delivery.** Reliable delivery of data is accomplished by means of acknowledgments.
- **Sleep modes.** Low power sleep modes with synchronized wake are supported with variable sleep and wake times.



With mesh networking, the distance between two nodes does not matter as long as there are enough nodes in between to pass the message along. When one node wants to communicate with another, the network automatically calculates the best path.

A mesh network is also reliable and offers redundancy. For example, If a node can no longer operate because it has been removed from the network or because a barrier blocks its ability to communicate, the rest of the nodes can still communicate with each other, either directly or through intermediate nodes.

---

**Note** Mesh networks use more bandwidth for administration and therefore have less available for payloads.

---

### Unicast addressing

When devices transmit using DigiMesh unicast, the network uses retries and acknowledgments (ACKs) for reliable data delivery. In a retry and acknowledgment scheme, for every data packet that a device sends, the receiving device must send an acknowledgment back to the transmitting device to let the sender know that the data packet arrived at the receiver. If the transmitting device does not receive an acknowledgment then it re-sends the packet. It sends the packet a finite number of times before the system times out.

The **MR** (Mesh Network Retries) parameter determines the number of mesh network retries. The sender device transmits RF data packets up to **MR** + 1 times across the network route, and the receiver transmits ACKs when it receives the packet. If the sender does not receive a network ACK within the time it takes for a packet to traverse the network twice, the sender retransmits the packet.

To send unicast messages while in Transparent operating mode, set the **DH** and **DL** on the transmitting device to match the corresponding **SH** and **SL** parameter values on the receiving device.

### Routing

A device within a mesh network determines reliable routes using a routing algorithm and table. The routing algorithm uses a reactive method derived from Ad-hoc On-demand Distance Vector (AODV). The firmware uses an associative routing table to map a destination node address with its next hop. A device sends a message to the next hop address, and the message either reaches its destination or forwards to an intermediate router that routes the message on to its destination.

If a message has a broadcast address, it is broadcast to all neighbors, then all routers that receive the message rebroadcast the message **MT**+1 times. Eventually, the message reaches the entire network. Packet tracking prevents a node from resending a broadcast message more than **MT**+1 times. This means that a node that relays a broadcast will only relay it after it receives it the first time and it will discard repeated instances of the same packet.

### **Route discovery**

Route discovery is a process that occurs when:

1. The source node does not have a route to the requested destination.
2. A route fails. This happens when the source node uses up its network retries without receiving an ACK.

Route discovery begins by the source node broadcasting a route request (RREQ). We call any router that receives the RREQ and is not the ultimate destination, an intermediate node.

Intermediate nodes may either drop or forward a RREQ, depending on whether the new RREQ has a better route back to the source node. If so, the node saves, updates and broadcasts the RREQ.

When the ultimate destination receives the RREQ, it unicasts a route reply (RREP) back to the source node along the path of the RREQ. It does this regardless of route quality and regardless of how many times it has seen an RREQ before.

This allows the source node to receive multiple route replies. The source node selects the route with the best round trip route quality, which it uses for the queued packet and for subsequent packets with the same destination address.

### **Transmission timeouts**

When a device in API operating mode receives a Transmit Request (0x10, 0x11) frame, or a device in Transparent operating mode meets the packetization requirements (**RO**, **RB**), the time required to route the data to its destination depends on:

- A number of configured parameters.
- Whether the transmission is a unicast or a broadcast.
- If the route to the destination address is known.

Timeouts or timing information is provided for the following transmission types:

- Broadcast transmission
- Unicast transmission on a known route
- Unicast transmission on an unknown route
- Unicast transmission on a broken route

---

**Note** The timeouts in this documentation are theoretical timeouts and are not precisely accurate. Your application should pad the calculated maximum timeouts by a few hundred milliseconds. When you use API operating mode, use [Extended Transmit Status - 0x8B](#) as the primary method to determine if a transmission is complete.

---

### **Unicast one hop time**

unicastOneHopTime is a building block of many of the following calculations. It represents the amount of time it takes to send a unicast transmission between two adjacent nodes. The amount of time depends on the **%H** parameter.

**Transmit a broadcast**

All of the routers in a network must relay a broadcast transmission.

The maximum delay occurs when the sender and receiver are on the opposite ends of the network.

The **NH** and **%H** parameters define the maximum broadcast delay as follows:

$$\text{BroadcastTxTime} = \text{NH} * \text{NN} * \%8$$

Unless **BH** < **NH**, in which case the formula is:

$$\text{BroadcastTxTime} = \text{BH} * \text{NN} * \%8$$

**Transmit a unicast with a known route**

When a device knows a route to a destination node, the transmission time is largely a function of the number of hops and retries. The timeout associated with a unicast assumes that the maximum number of hops is necessary, as specified by the **NH** command.

You can estimate the timeout in the following manner:

$$\text{knownRouteUnicastTime} = 2 * \text{NH} * \text{MR} * \text{unicastOneHopTime}$$

**Transmit a unicast with an unknown route**

If the transmitting device does not know the route to the destination, it begins by sending a route discovery. If the route discovery is successful, then the transmitting device transmits data. You can estimate the timeout associated with the entire operation as follows:

$$\begin{aligned} \text{unknownRouteUnicastTime} = & \text{BroadcastTxTime} + \\ & (\text{NH} * \text{unicastOneHopTime}) + \text{knownRouteUnicastTime} \end{aligned}$$

**Transmit a unicast with a broken route**

If the route to a destination node changes after route discovery completes, a node begins by attempting to send the data along the previous route. After it fails, it initiates route discovery and, when the route discovery finishes, transmits the data along the new route. You can estimate the timeout associated with the entire operation as follows:

$$\begin{aligned} \text{brokenRouteUnicastTime} = & \text{BroadcastTxTime} + (\text{NH} * \text{unicastOneHopTime}) + \\ & (2 * \text{knownRouteUnicastTime}) \end{aligned}$$

## AT commands

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## Addressing commands

The following AT commands are addressing commands.

### CI (Cluster ID)

The application layer cluster ID value. The device uses this value as the cluster ID for all data transmissions.

If you set this value to 0x12 (loopback Cluster ID), the destination node echoes any transmitted packet back to the source device.

#### Parameter range

0 - 0xFFFF

#### Default

0x11 (Transparent data cluster ID)

### DH (Destination Address High)

Set or read the upper 32 bits of the 64-bit destination address. When you combine **DH** with **DL**, it defines the destination address that the device uses for transmissions in Transparent mode.

The destination address is also used for I/O sampling in both Transparent and API modes.

To transmit using a 16-bit address, set **DH** to 0 and **DL** less than 0xFFFF.

0x000000000000FFFF is the broadcast address.

#### Parameter range

0 - 0xFFFFFFFF

#### Default

0

### DL (Destination Address Low)

Set or display the lower 32 bits of the 64-bit destination address. When you combine **DH** with **DL**, it defines the destination address that the device uses for transmissions in Transparent mode.

The destination address is also used for I/O sampling in both Transparent and API modes.

0x000000000000FFFF is the broadcast address.

#### Parameter range

0 - 0xFFFFFFFF

#### Default

0xFFFF

### NI (Node Identifier)

Stores the node identifier string for a device, which is a user-defined name or description of the device. This can be up to 20 ASCII characters.

- XCTU prevents you from exceeding the string limit of 20 characters for this command. If you are using another software application to send the string, you can enter longer strings, but the software on the device returns an error.

**Parameter range**

A string of case-sensitive ASCII printable characters from 0 to 20 bytes in length. A carriage return or a comma automatically ends the command.

**Default**

0x20 (an ASCII space character)

**NO (Network Discovery Options)**

Set or read the network discovery options value for the **ND** (Network Discovery) command on a particular device. The options bit field value changes the behavior of the **ND** command and what optional values the local device returns when it receives an **ND** command or API Node Identification Indicator (0x95) frame.

Use **NO** to suppress or include a self-response to **ND** (Node Discover) commands. When **NO** bit 1 = 1, a device performing a Node Discover includes a response entry for itself.

**Parameter range**

0x0 - 0x7 (bit field)

**Bit field**

Option	Description
0x01	Append the <b>DD</b> (Digi Device Identifier) value to <b>ND</b> responses or API node identification frames.
0x02	Local device sends <b>ND</b> response frame out the serial interface when <b>ND</b> is issued.
0x04	Append the RSSI of the last hop to <b>ND</b> , <b>FN</b> , and responses or API node identification frames.

**Default**

0x0

**NT (Network Discovery Back-off)**

Sets or displays the network discovery back-off parameter for a device. This sets the maximum value for the random delay that the device uses to send network discovery responses.

**Parameter range**

0x20 - 0x2EE0 (x 100 ms)

**Default**

0x82 (13 seconds)

## SH (Serial Number High)

Displays the upper 32 bits of the unique IEEE 64-bit extended address assigned to the XTend in the factory.

The 64-bit source address is always enabled. This value is read-only and it never changes.

### Parameter range

0 - 0xFFFFFFFF [read-only]

### Default

Set in the factory

## SL (Serial Number Low)

Displays the lower 32 bits of the unique IEEE 64-bit RF extended address assigned to the XTend in the factory.

The 64-bit source address is always enabled. This value is read-only and it never changes.

### Parameter range

0 - 0xFFFFFFFF [read-only]

### Default

Set in the factory

## TO (Transmit Options)

The bitfield that configures the transmit options for Transparent mode.

The device's transmit options. The device uses these options for all transparent transmissions. API transmissions can override this using the TxOptions field in the API frame.

### Parameter range

0 - 0xFF

### Bit field:

Bit	Meaning	Description
6,7	Delivery method	b'00 = <invalid option> b'01 = Point-multipoint (0x40) b'10 = Directed Broadcast (0x80) b'11 = DigiMesh (0xC0)
5	Reserved	<set this bit to 0>
4	Reserved	<set this bit to 0>
3	Trace Route	Enable a Trace Route on all DigiMesh API packets
2	NACK	Enable a NACK messages on all DigiMesh API packets
1	Disable RD	Disable Route Discovery on all DigiMesh unicasts
0	Disable ACK	Disable acknowledgments on all unicasts



- Bits 6 and 7 cannot be set to DigiMesh on the 10k build.
- Bits 4 and 5 must be set to 0.
- Bits 1, 2, and 3 cannot be set on the 10k build.

When you set **BR** to **0** the **TO** option has the DigiMesh and Repeater mode disabled automatically.

**Default**

0xC0

## Command mode options

The following commands are Command mode option commands.

### CC (Command Character)

The character value the device uses to enter Command mode.

The default value (**0x2B**) is the ASCII code for the plus (+) character. You must enter it three times within the guard time to enter Command mode. To enter Command mode, there is also a required period of silence before and after the command sequence characters of the Command mode sequence (**GT + CC + GT**). The period of silence prevents inadvertently entering Command mode.

**Parameter range**

0 - 0xFF

Recommended: 0x20 - 0x7F (ASCII)

**Default**

0x2B (the ASCII plus character: +)

### CT (Command Mode Timeout)

Sets or displays the Command mode timeout parameter. If a device does not receive any valid commands within this time period, it returns to Idle mode from Command mode.

**Parameter range**

2 - 0x1770 (x 100 ms)

**Default**

0x64 (10 seconds)

### GT (Guard Times)

Set the required period of silence before and after the command sequence characters of the Command mode sequence (**GT + CC + GT**). The period of silence prevents inadvertently entering Command mode.

**Parameter range**

0x2 - 0xCE4 (x 1 ms)

**Default**

0x3E8 (one second)

## Diagnostic commands

The following AT commands are diagnostic commands. Diagnostic commands are typically volatile and will not persist across a power cycle.

### %H (MAC Unicast One Hop Time)

The MAC unicast one hop time timeout in milliseconds. If you change the MAC parameters it can change this value.

#### Parameter range

[read-only]

#### Default

N/A

0x267

### %V (Board Voltage)

Reads the supply voltage to the module's VCC (pin 2).

The conversion of the hex value returned by %V to Volts is VAL/65536 = Volts.

Example:

2.8 VDC = 2.8 \* 65536 = 0x2CCCD

3.3 VDC = 3.3 \* 65536 = 0x34CCD

#### Parameter range

[read-only]:

0x26666 - 0x39999 (2.40 to 3.60 V)

#### Default

N/A

### %8 (MAC Broadcast One Hop Time)

#### Parameter range

[read-only]

#### Default

N/A

### BC (Bytes Transmitted)

The number of RF bytes transmitted. The firmware counts every byte of every packet, including MAC/PHY headers and trailers. The purpose of this count is to estimate battery life by tracking time spent performing transmissions.

This number rolls over to 0 from 0xFFFF.

You can reset the counter to any unsigned 16-bit value by appending a hexadecimal parameter to the command.

**Parameter range**

0 - 0xFFFF

**Default**

0

**DB (Last Packet RSSI)**

Reports the RSSI in -dBm of the last received RF data packet. **DB** returns a hexadecimal value for the -dBm measurement.

For example, if **DB** returns 0x60, then the RSSI of the last packet received was -96 dBm.

The RSSI measurement is accurate from approximately -50 to -100 dBm.

**DB** only indicates the signal strength of the last hop. It does not provide an accurate quality measurement for a multihop link.

If the XTC RF Module has been reset and has not yet received a packet, **DB** reports **0**.

This value is volatile (the value does not persist in the device's memory after a power-up sequence).

**Parameter range**

0x28 - 0x6E (-40 dBm to -110 dBm) [read-only]

**Default**

0

**EA (MAC ACK Failure Count)**

This count increments whenever a MAC ACK timeout occurs on a MAC-level unicast. When the number reaches **0xFFFF**, the firmware does not count further events.

To reset the counter to any 16-bit unsigned value, append a hexadecimal parameter to the command. This value is volatile (the value does not persist in the device's memory after a power-up sequence).

**Parameter range**

0 - 0xFFFF

**Default**

0

N/A

**ER (Receive Count Error)**

This count increments when a device receives a packet that contains integrity errors of some sort. When the number reaches 0xFFFF, the firmware does not count further events.

To reset the counter to any 16-bit value, append a hexadecimal parameter to the command. This value is volatile (the value does not persist in the device's memory after a power-up sequence).

Occasionally random noise can cause this value to increment.

The **ER** parameter is not reset by pin, serial port or cyclic sleep modes.

**Default**

0

## GD (Good Packets Received)

This count increments when a device receives a good frame with a valid MAC header on the RF interface. Received MAC ACK packets do not increment this counter. Once the number reaches 0xFFFF, it does not count further events.

To reset the counter to any 16-bit unsigned value, append a hexadecimal parameter to the command. This value is volatile (the value does not persist in the device's memory after a power-up sequence).

### Parameter range

0 - 0xFFFF

### Default

0

## RC (RSSI for channel)

Reads and reports the power level on a given channel.

Channel must be provided as a parameter for this command or an ERROR will be received. Channels for this command are zero based (0 = Channel 1, 0x31 = Channel 50)

### Parameter range

[read-only]: 40 - 110 [dBm]

### Default

N/A

## R# (Reset Number)

Provides the reason for the last device reset.

### Parameter range

0-5

Parameter	Description
0	Power up reset
2	Watchdog reset
3	Software reset
4	Reset line reset
5	Brownout reset

### Default

0

## TR (Transmit Error Count)

**Parameter range**

0 - 0xFFFF

**Default**

0

## UA (Unicasts Attempted Count)

The number of unicast transmissions expecting an acknowledgment (when **RR** > 0).

This value is volatile (the value does not persist in the device's memory after a power-up sequence).

**Parameter range**

0 - 0xFFFF

**Default**

0

## Firmware commands

The following AT commands are firmware commands.

### CK (Configuration CRC)

Displays the cyclic redundancy check (CRC) of the current AT command configuration settings.

This command allows you to detect an unexpected configuration change on a device. Use the code that the device returns to determine if a node has the configuration you want.

After a firmware update this command may return a different value.

**Parameter range**

N/A

**Default**

N/A

### DD (Device Type Identifier)

Stores the Digi device type identifier value. Use this value to differentiate between multiple XBee devices.

**Parameter range**

0 - 0xFFFFFFFF

**Default**

0x80000

### NP (Maximum Packet Payload Bytes)

Reads the maximum number of RF payload bytes that you can send in a transmission.

Using APS encryption (API transmit option bit enabled), reduces the maximum payload size by 9 bytes. Using source routing (**AR** < 0xFF), further reduces the maximum payload size.

---

**Note** **NP** returns a hexadecimal value. For example, if **NP** returns 0x54, this is equivalent to 84 bytes.

---

**Parameter range**

0 - 0xFFFF (bytes) [read-only]

**Default**

N/A

## HS (Hardware Series)

Read the device's hardware series number.

**Parameter range**

N/A

**Default**

0x0A00 - set in the firmware

## HV (Hardware Version)

Display the hardware version number of the device.

**Parameter range**

0 - 0xFFFF [read-only]

**Default**

Set in firmware

## VL (Firmware Version - Verbose)

Reads the verbose firmware version of the device.

**Parameter range**

Returns a string

**Default**

0

## VR (Firmware Version)

Reads the firmware version on a device.

**Parameter range**

0 - 0xFFFFFFFF [read-only]

**Default**

Set in firmware

## I/O settings commands

The following AT commands are I/O settings commands.

### CD (GP02 Configuration)

Selects or reads the behavior of the GPO2 line (pin 5).

#### Parameter range

0 - 4

Parameter	Configuration
0	RX LED
1	Static high
2	Static low
3	Reserved
4	RX LED (valid address only)

#### Default

2

### CS (GP01 Configuration)

Sets or displays the behavior of the GPO1 line (pin 25). This output can provide RS-232 flow control and controls the TX enable signal for RS-485 or RS-422 operations.

By default, GP01 provides RS-232 Clear-to-Send (CTS) flow control.

#### Parameter range

0 - 4

Parameter	Configuration
0	RS-232 $\overline{\text{CTS}}$ flow control
1	RS-485 TX enable low
2	Static high
3	RS-485 TX enable high
4	Static low

#### Default

0

### RP (RSSI PWM Timer)

Enables a pulse-width modulated (PWM) output on the RSSI pin (pin 7). We calibrate the pin to show the difference between received signal strength and the sensitivity level of the device. PWM pulses

vary from zero to 95 percent. Zero percent means the RF signal the device receives is at or below the device's sensitivity level.

A non-zero value defines the time that PWM output is active with the RSSI value of the last RF packet the device receives. After the set time when the device has not received RF packets, it sets the PWM output low (0 percent PWM) until the device receives another RF packet. It also sets PWM output low at power-up. A parameter value of 0xFF permanently enables PWM output and always reflects the value of the last received RF packet.

**Parameter range**

0 - 0xFF [x 100 ms]

**Default**

0x28 (4 seconds)

## RT (GPI1 Configuration)

Sets or displays the behavior of the GPI1 pin (pin 29) of the device. You can configure the pin to enable RTS flow control.

**Parameter range**

0 - 2

Parameter	Configuration
0	Disabled
1	N/A
2	RTS flow control enable

**Default**

0 (disabled)

## I/O diagnostic commands

The following AT commands are I/O diagnostic commands.

### TP (Board Temperature)

The current module temperature in degrees Celsius in 8-bit two's complement format. For example 0x1A = 26 °C, and 0xF6 = -10 °C.

**Parameter range**

0 - 0xFF [read-only]

**Default**

N/A

## MAC/PHY commands

The following AT commands are MAC/PHY commands.



## HP (Preamble ID)

The preamble ID for which the device communicates. Only devices with matching preamble IDs can communicate with each other. Different preamble IDs minimize interference between multiple sets of devices operating in the same vicinity.

When a device receives a packet it checks **HP** before the network ID, as it is encoded in the preamble and the network ID is encoded in the MAC header.

### Parameter range

0 - 9

### Default

0

## ID (Network ID)

Sets or displays the Vendor Identification Number (VID) of the device. Devices must have matching VIDs in order to communicate. If the device uses OEM network IDs, 0xFFFF uses the factory value.

### Parameter range

0x10 - 0x7FFF (user-settable)

0 - 0x0F and 0x8000 - 0xFFFF (factory-set)

### Default

0x3332

## MT (Broadcast Multi-Transmits)

Set or read the number of additional MAC-level broadcast transmissions. All broadcast packets are transmitted **MT**+1 times to ensure they are received.

### Parameter range

0 - 0xF

### Default

3

## PL (TX Power Level)

Sets or displays the power level at which the device transmits conducted power. Power levels are approximate.

For XBee, **PL** = **4**, **PM** = **1** is tested at the time of manufacturing. Other power levels are approximate.

On channel 26, transmitter power will not exceed -4 dBm.

The PRO XTC device requires the power supply to be above 3.3 V to ensure 30 dBm output power. The following table shows the typical values over supply voltage.

Power supply	Output power @ PL = 3
3.3 to 3.6 V	30 dBm typical
3.0 V	29 dBm typical
2.6 V	27 dBm typical

**Parameter range**

0 - 4

These parameters equate to the following settings for the XTC DigiMesh module:

Setting	XTC power level	XTC PRO Power level
0	0 dBm	21.5 dBm
1	10 dBm	
2	13 dBm	
3	13 dBm	27 dBm
4	13 dBm	30 dBm

**Default**

4

**RR (Unicast Mac Retries)**

Set or read the maximum number of MAC level packet delivery attempts for unicasts. If **RR** is non-zero, the sent unicast packets request an acknowledgment from the recipient. Unicast packets can be retransmitted up to **RR** times if the transmitting device does not receive a successful acknowledgment.

**Parameter range**

0 - 0xF

**Default**

0xA (10 retries)

**Network commands**

The following commands are network commands.

**BH (Broadcast Hops)**

The maximum transmission hops for broadcast data transmissions.

If you set **BH** greater than **NH**, the device uses the value of **NH**.

**Parameter range**

0 - 0x20

**Default**

0

**CE (Routing / Messaging Mode)**

The routing and messaging mode of the device.

End devices do not propagate broadcasts and will not become intermediate nodes on a route.

**Parameter range**

0 - 2

Parameter	Description	Routes packets
0	Standard router	Yes
1	N/A	N/A
2	End device	No

**Default**

0

**MR (Mesh Unicast Retries)**

Set or read the maximum number of network packet delivery attempts. If **MR** is non-zero, the packets a device sends request a network acknowledgment, and can be resent up to **MR+1** times if the device does not receive an acknowledgment.

Changing this value dramatically changes how long a route request takes.

We recommend that you set this value to **1**.

If you set this parameter to **0**, it disables network ACKs. Initially, the device can find routes, but a route will never be repaired if it fails.

---

**Note** This command is supported in the 200k variant only.

---

**Parameter range**

0 - 7 mesh unicast retries

**Default**

1

**NH (Network Hops)**

Sets or displays the maximum number of hops across the network. This parameter limits the number of hops. You can use this parameter to calculate the maximum network traversal time.

You must set this parameter to the same value on all nodes in the network.

**Parameter range**

1 - 20 hops

**Default**

7

**NN (Network Delay Slots)**

Set or read the maximum random number of network delay slots before rebroadcasting a network packet.

**Parameter range**

1 - 0xA network delay slots

**Default**

3

**Security commands**

The following AT commands are security commands.

**EE (Encryption Enable)**

Enables or disables Advanced Encryption Standard (AES) encryption.  
Set this command parameter the same on all devices in a network.

**Parameter range**

0 - 1

Parameter	Description
0	Encryption Disabled
1	Encryption Enabled

**Default**

0

**KY (AES Encryption Key)**

Sets the 128-bit network security key value that the device uses for encryption and decryption.  
This command is write-only. If you attempt to read **KY**, the device returns an **OK** status.  
Set this command parameter the same on all devices in a network.

**Parameter range**

128-bit value

**Default**

N/A

0

## Serial interfacing commands

The following AT commands are serial interfacing commands.

### AO (API Options)

The API data frame output format for RF packets received. This parameter applies to both the UART and SPI interfaces.

Use **AO** to enable different API output frames.

#### Parameter range

0 - 2

Parameter	Description
0	API Rx Indicator - 0x90, this is for standard data frames.
1	API Explicit Rx Indicator - 0x91, this is for Explicit Addressing data frames.
2	XTend DigiMesh API Rx Indicator - 0x80

#### Default

2

### AP (API Enable)

Set or read the API mode setting. The device can format the RF packets it receives into API frames and send them out the serial port.

When you enable API, you must format the serial data as API frames because Transparent operating mode is disabled.

Enables API Mode. The device ignores this command when using SPI. API mode 1 is always used.

#### Parameter range

0 - 2

Parameter	Description
0	Transparent mode, API mode is off. All UART input and output is raw data and the device uses the <b>RO</b> and <b>RB</b> parameters to delineate packets.
1	API Mode Without Escapes. The device packetizes all UART input and output data in API format, without escape sequences.
2	API Mode With Escapes. The device is in API mode and inserts escaped sequences to allow for control characters. The device passes XON (0x11), XOFF (0x13), Escape (0x7D), and start delimiter 0x7E as data.

#### Default

0

## BD (Baud Rate)

To request non-standard baud rates with values above 0x80, you can use the Serial Console toolbar in XCTU to configure the serial connection (if the console is connected), or click the **Connect** button (if the console is not yet connected).

When you send non-standard baud rates to a device, it stores the closest interface data rate represented by the number in the **BD** register. Read the **BD** command by sending **ATBD** without a parameter value, and the device returns the value stored in the **BD** register.

The range between standard and non-standard baud rates (0x9 - 0x4B0) is invalid. The range between 0x2580 and 0x4AFF is also invalid.

### Parameter range

Standard baud rates: 0x0 - 0x8

Non-standard baud rates: 0x4B0 - 0x1C9468 (0x2581 to 0x4AFF not supported)

Parameter	Description
0x0	1200 b/s
0x1	2400 b/s
0x2	4800 b/s
0x3	9600 b/s
0x4	19200 b/s
0x5	38400 b/s
0x6	57600 b/s
0x7	115200 b/s
0x8	230400 b/s
Non-standard rates: 0x4B0 - 0x1C9468 (0x2581 to 0x4AFF not supported)	

### Default

0x03 (9600 b/s)

## FT (Flow Control Threshold)

Sets or displays the flow control threshold.

De-assert CTS when the number of bytes specified by the **FT** parameter are in the DIN buffer. Re-assert CTS when less than FT - 16 bytes are in the UART receive buffer.

### Parameter range

0x11 - 0x16F

### Default

0x13F

## NB (Parity)

Set or read the serial parity settings for UART communications.

### Parameter range

0x00 - 0x04

Parameter	Description
0x00	No parity
0x01	Even parity
0x02	Odd parity
0x03	Mark parity (forced high)
0x04	Space parity (forced low)

### Default

0x00

## RB (Packetization Threshold)

Sets or displays the character threshold value.

RF transmission begins after a device receives data in the DIN buffer and meets either of the following criteria:

- The UART receives **RB** characters
- The UART receive lines detect **RO** character times of silence after receiving at least 1 byte of data

If a device lowers **PK** below the value of **RB**, **RB** is automatically lowered to match the PK value.

If **RO** = 0, the device must receive **RB** bytes before beginning transmission.

**RB** and **RO** criteria only apply to the first packet of a multi-packet transmission. If data remains in the DIN buffer after the first packet, transmissions continue in a streaming manner until there is no data left in the DIN buffer.

### Parameter range

1 - 0x100 (bytes) (Maximum value equals the current value of **PK** Parameter (up to 0x100 HEX (800 decimal))

### Default

0xD3

## RO (Packetization Timeout)

Set or read the number of character times of inter-character silence required before transmission begins. For information on how **RO** works with the **RB** command, see [RB \(Packetization Threshold\)](#).

### Parameter range

0 - 0xFF [x UART character times]

**Default****SB (Stop Bits)****Parameter range**

0 - 1

Parameter	Configuration
0	One stop bit
1	Two stop bits

**Default**

0

**Special commands**

The following commands are special commands.

**AC (Apply Changes)**

Immediately applies new settings without exiting Command mode.

**Parameter range**

N/A

**Default**

N/A

**CN (Exit Command Mode)**

Immediately exits Command Mode and applies pending changes.

**Parameter range**

N/A

**Default**

N/A

**FR (Software Reset)**

Resets the device. The device responds immediately with an **OK** and performs a reset 100 ms later.

If you issue **FR** while the device is in Command Mode, the reset effectively exits Command mode.

**Parameter range**

N/A

**Default**

N/A



## RE (Restore Defaults)

Restore device parameters to factory defaults.

### Parameter range

N/A

### Default

N/A

## WR (Write)

Writes parameter values to non-volatile memory so that parameter modifications persist through subsequent resets.

---

**Note** Once you issue a **WR** command, do not send any additional characters to the device until after you receive the **OK** response.

---

### Parameter range

N/A

### Default

N/A

## R1 (Restored Compiled)

Restore device parameters to the compiled defaults.

### Parameter range

N/A

### Default

N/A

## Operate in API mode

---

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## API mode overview

As an alternative to Transparent operating mode, you can use API operating mode. API mode provides a structured interface where data is communicated through the serial interface in organized packets and in a determined order. This enables you to establish complex communication between devices without having to define your own protocol. The API specifies how commands, command responses and device status messages are sent and received from the device using the serial interface or the SPI interface.

We may add new frame types to future versions of firmware, so build the ability to filter out additional API frames with unknown frame types into your software interface.

### API frame specifications

The firmware supports two API operating modes: without escaped characters and with escaped characters. Use the **AP** command to enable either mode. To configure a device to one of these modes, set the following **AP** parameter values:

AP command setting	Description
<b>AP = 0</b>	Transparent operating mode, UART serial line replacement with API modes disabled. This is the default option.
<b>AP = 1</b>	API operation.
<b>AP = 2</b>	API operation with escaped characters (only possible on UART).

Software flow control (XON and XOFF) uses API mode 2. The XTC RF Module does not support software flow control and only supports API mode 2 for compatibility with other XBee devices. We recommend using API mode 1.

The API data frame structure differs depending on what mode you choose.

The firmware silently discards any data it receives prior to the start delimiter. If the device does not receive the frame correctly or if the checksum fails, the device discards the frame.

#### **API operation (AP parameter = 1)**

We recommend this API mode for most applications. The following table shows the data frame structure when you enable this mode:

Frame fields	Byte	Description
Start delimiter	1	0x7E
Length	2 - 3	Most Significant Byte, Least Significant Byte
Frame data	4 - n	API-specific structure
Checksum	n + 1	1 byte

#### **API operation-with escaped characters (AP parameter = 2)**

Set API to 2 to allow escaped control characters in the API frame. Due to its increased complexity, we only recommend this API mode in specific circumstances. API 2 may help improve reliability if the serial interface to the device is unstable or malformed frames are frequently being generated.

When operating in API 2, if an unescaped 0x7E byte is observed, it is treated as the start of a new API frame and all data received prior to this delimiter is silently discarded. For more information on using this API mode, refer to the following knowledge base article:

[http://knowledge.digi.com/articles/Knowledge\\_Base\\_Article/Escaped-Characters-and-API-Mode-2](http://knowledge.digi.com/articles/Knowledge_Base_Article/Escaped-Characters-and-API-Mode-2)

The following table shows the structure of an API frame with escaped characters:

Frame fields	Byte	Description	
Start delimiter	1	0x7E	
Length	2 - 3	Most Significant Byte, Least Significant Byte	Characters escaped if needed
Frame data	4 - n	API-specific structure	
Checksum	n + 1	1 byte	

### Escape characters

When sending or receiving a UART data frame, you must escape (flag) specific data values so they do not interfere with the data frame sequencing. To escape an interfering data byte, insert 0x7D and follow it with the byte to be escaped XOR'd with 0x20. If not escaped, 0x11 and 0x13 are sent as is.

Data bytes that need to be escaped:

- 0x7E – Frame delimiter
- 0x7D – Escape
- 0x11 – XON
- 0x13 – XOFF

**Example** - Raw UART data frame (before escaping interfering bytes): 0x7E 0x00 0x02 0x23 0x11 0xCB  
0x11 needs to be escaped which results in the following frame: 0x7E 0x00 0x02 0x23 0x7D 0x31 0xCB

**Note** In the previous example, the length of the raw data (excluding the checksum) is 0x0002 and the checksum of the non-escaped data (excluding frame delimiter and length) is calculated as:  
 $0xFF - (0x23 + 0x11) = (0xFF - 0x34) = 0xCB$ .

### Start delimiter

This field indicates the beginning of a frame. It is always 0x7E. This allows the device to easily detect a new incoming frame.

### Length

The length field specifies the total number of bytes included in the frame's data field. Its two-byte value excludes the start delimiter, the length, and the checksum.

### Frame data

This field contains the information that a device receives or will transmit. The structure of frame data depends on the purpose of the API frame:

Start delimiter	Length		Frame data								Checksum	
			Frame type	Data								
1	2	3		4	5	6	7	8	9	...	n	n+1
0x7E	MSB	LSB	API frame type	Data							Single byte	

- **Frame type** is the API frame type identifier. It determines the type of API frame and indicates how the Data field organizes the information.
- **Data** contains the data itself. This information and its order depend on the what type of frame that the Frame type field defines.

### Checksum

Checksum is the last byte of the frame and helps test data integrity. It is calculated by taking the hash sum of all the API frame bytes that came before it, except the first three bytes (start delimiter and length).

The device does not process frames sent through the serial interface with incorrect checksums, and ignores their data.

### Calculate and verify checksums

To calculate the checksum of an API frame:

1. Add all bytes of the packet, except the start delimiter 0x7E and the length (the second and third bytes).
2. Keep only the lowest 8 bits from the result.
3. Subtract this quantity from 0xFF.

To verify the checksum of an API frame:

1. Add all bytes including the checksum; do not include the delimiter and length.
2. If the checksum is correct, the last two digits on the far right of the sum equal 0xFF.

### Example

Consider the following sample data packet: **7E 00 0A 01 01 50 01 00 48 65 6C 6C 6F B8+**

Byte(s)	Description
7E	Start delimiter
00 0A	Length bytes
01	API identifier
01	API frame ID
50 01	Destination address low
00	Option byte

Byte(s)	Description
48 65 6C 6C 6F	Data packet
B8	Checksum

To calculate the check sum you add all bytes of the packet, excluding the frame delimiter **7E** and the length (the second and third bytes):

**7E 00 0A 01 01 50 01 00 48 65 6C 6C 6F B8**

Add these hex bytes:

$01 + 01 + 50 + 01 + 00 + 48 + 65 + 6C + 6C + 6F = 247$

Now take the result of 0x247 and keep only the lowest 8 bits which in this example is 0x47 (the two far right digits). Subtract 0x47 from 0xFF and you get 0xB8 ( $0xFF - 0x47 = 0xB8$ ). 0xB8 is the checksum for this data packet.

If an API data packet is composed with an incorrect checksum, the XTC RF Module will consider the packet invalid and will ignore the data.

To verify the check sum of an API packet add all bytes including the checksum (do not include the delimiter and length) and if correct, the last two far right digits of the sum will equal FF.

$01 + 01 + 50 + 01 + 00 + 48 + 65 + 6C + 6C + 6F + B8 = 2FF$

## Escaped characters in API frames

If operating in API mode with escaped characters (**AP** parameter = 2), when sending or receiving a serial data frame, specific data values must be escaped (flagged) so they do not interfere with the data frame sequencing. To escape an interfering data byte, insert 0x7D and follow it with the byte to be escaped (XOR'ed with 0x20).

The following data bytes need to be escaped:

- 0x7E: start delimiter
- 0x7D: escape character
- 0x11: XON
- 0x13: XOFF

To escape a character:

1. Insert 0x7D (escape character).
2. Append it with the byte you want to escape, XOR'ed with 0x20.

In API mode with escaped characters, the length field does not include any escape characters in the frame and the firmware calculates the checksum with non-escaped data.

## API frames

---

The following sections document API frame types.

API frame exchanges .....	64
Code to support future API frames .....	65
Local AT Command Request - 0x08 .....	66
Queue Local AT Command Request - 0x09 .....	67
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Receive Packet - 0x90 .....	92
Explicit Receive Indicator - 0x91 .....	93
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Remote AT Command Response- 0x97 .....	98

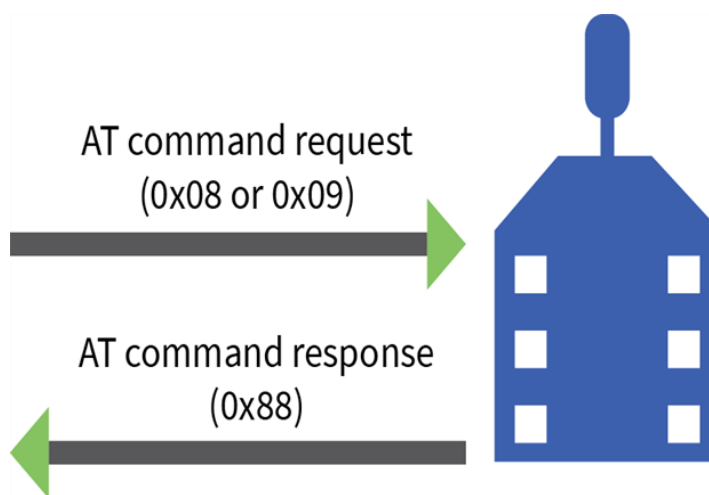
## API frame exchanges

Every outgoing API frame has a corresponding response (or ACK) frame that indicates the success or failure of the outgoing API frame. This section details some of the common API exchanges that occur. You can use the Frame ID field to correlate between the outgoing frames and associated responses.

**Note** Using a Frame ID of 0 disables responses, which can reduce network congestion for non-critical transmissions.

### AT commands

The following image shows the API frame exchange that takes place at the UART when you send a 0x08 AT Command Request or 0x09 AT Command-Queue Request to read or set a device parameter. To disable the 0x88 AT Command Response, set the frame ID to 0 in the request.



### Transmit and Receive RF data

The following image shows the API exchanges that take place on the serial interface when a device sends a 0x10, or 0x11 Transmit Request to another device.



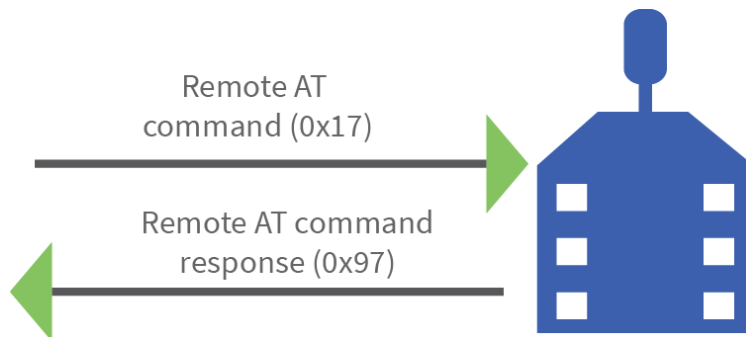
Use the **AP** command to choose the type of data frame you want to receive, either a (0x90) RX Indicator frame or a (0x91) Explicit Rx Indicator frame.

### Remote AT commands

The following image shows the API frame exchanges that take place on the serial interface when you send a 0x17 Remote AT Command frame. The 0x97 Remote AT Command Response is always

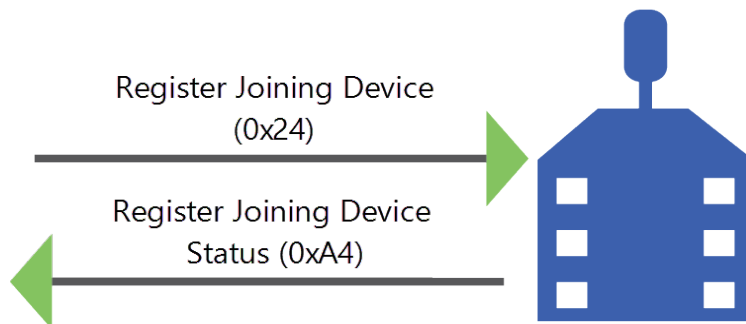


generated and you can use it to identify if the remote device successfully received and applied the command.



## Device Registration

The following image shows the API frame exchanges that take place at the serial interface when registering a joining device to a trust center.



## Code to support future API frames

If your software application supports the API, you should make provisions that allow for new API frames in future firmware releases. For example, you can include the following section of code on a host microprocessor that handles serial API frames that are sent out the device's DOUT pin:

---

```

void XBee_HandleRxAPIFrame(_apiFrameUnion *papiFrame){
    switch(papiFrame->api_id){
        case RX_RF_DATA_FRAME:
            //process received RF data frame
            break;

        case RX_IO_SAMPLE_FRAME:
            //process IO sample frame
            break;

        case NODE_IDENTIFICATION_FRAME:
            //process node identification frame
            break;

        default:
            //Discard any other API frame types that are not being used
    }
}
  
```

---

---

```

        break;
    }
}

```

---

## Local AT Command Request - 0x08

Response frame: [Local AT Command Response - 0x88](#)

### Description

This frame type is used to query or set command parameters on the local device. Any parameter that is set with this frame type will apply the change immediately. If you wish to queue multiple parameter changes and apply them later, use the [Queue Local AT Command Request - 0x09](#) instead.

When querying parameter values, this frame behaves identically to [Queue Local AT Command Request - 0x09](#): You can query parameter values by sending this frame with a command but no parameter value field—the two-byte AT command is immediately followed by the frame checksum. When an AT command is queried, a [Local AT Command Response - 0x88](#) frame is populated with the parameter value that is currently set on the device. The Frame ID of the 0x88 response is the same one set by the command in the 0x08 request frame.

### Format

The following table provides the contents of the frame. For details on frame structure, see [API frame format](#).

Offset	Size	Frame Field	Description
0	8-bit	Start Delimiter	Indicates the start of an API frame.
1	16-bit	Length	Number of bytes between the length and checksum.
3	8-bit	<b>Frame type</b>	Local AT Command Request - <b>0x08</b>
4	8-bit	<b>Frame ID</b>	Identifies the data frame for the host to correlate with a subsequent response. If set to <b>0</b> , the device will not emit a response frame.
5	16-bit	<b>AT command</b>	The two ASCII characters that identify the AT Command.
7-n	variable	<b>Parameter value (optional)</b>	If present, indicates the requested parameter value to set the given register. If no characters are present, it queries the current parameter value and returns the result in the response.
EOF	8-bit	Checksum	0xFF minus the 8-bit sum of bytes from offset 3 to this byte (between length and checksum).

### Examples

Each example is written without escapes (**AP = 1**) and all bytes are represented in hex format. For brevity, the start delimiter, length, and checksum fields have been excluded.

### Set the local command parameter

Set the **NI** string of the radio to "End Device".

The corresponding [Local AT Command Response - 0x88](#) with a matching Frame ID will indicate whether the parameter change succeeded.

```
7E 00 0E 08 A1 4E 49 45 6E 64 20 44 65 76 69 63 65 38
```

Frame type	Frame ID	AT command	Parameter value
0x08	0xA1	0x4E49	0x456E6420446576696365
<i>Request</i>	<i>Matches response</i>	<i>"NI"</i>	<i>"End Device"</i>

### Query local command parameter

Query the temperature of the module—**TP** command.

The corresponding [Local AT Command Response - 0x88](#) with a matching Frame ID will return the temperature value.

```
7E 00 04 08 17 54 50 3C
```

Frame type	Frame ID	AT command	Parameter value
0x08	0x17	0x5450	(omitted)
<i>Request</i>	<i>Matches response</i>	<i>"TP"</i>	<i>Query the parameter</i>

## Queue Local AT Command Request - 0x09

Response frame: [Local AT Command Response - 0x88](#)

### Description

This frame type is used to query or set queued command parameters on the local device. In contrast to [Local AT Command Request - 0x08](#), this frame queues new parameter values and does not apply them until you either:

- Issue a Local AT Command using the 0x08 frame
- Issue an **AC** command—queued or otherwise

When querying parameter values, this frame behaves identically to [Local AT Command Request - 0x08](#): You can query parameter values by sending this frame with a command but no parameter value field—the two-byte AT command is immediately followed by the frame checksum. When an AT command is queried, a [Local AT Command Response - 0x88](#) frame is populated with the parameter value that is currently set on the device. The Frame ID of the 0x88 response is the same one set by the command in the 0x09 request frame.

### Format

The following table provides the contents of the frame. For details on frame structure, see [API frame specifications](#).

Offset	Size	Frame Field	Description
0	8-bit	Start Delimiter	Indicates the start of an API frame.
1	16-bit	Length	Number of bytes between the length and checksum.
3	8-bit	<b>Frame type</b>	Queue Local AT Command Request - <b>0x09</b>
4	8-bit	<b>Frame ID</b>	Identifies the data frame for the host to correlate with a subsequent response. If set to <b>0</b> , the device will not emit a response frame.
5	16-bit	<b>AT command</b>	The two ASCII characters that identify the AT Command.
7-n	variable	<b>Parameter value (optional)</b>	If present, indicates the requested parameter value to set the given register at a later time. If no characters are present, it queries the current parameter value and returns the result in the response.
EOF	8-bit	Checksum	0xFF minus the 8-bit sum of bytes from offset 3 to this byte (between length and checksum).

## Examples

Each example is written without escapes (**AP = 1**) and all bytes are represented in hex format. For brevity, the start delimiter, length, and checksum fields have been excluded.

### Queue setting local command parameter

Set the UART baud rate to 115200, but do not apply changes immediately.

The device will continue to operate at the current baud rate until the change is applied with a subsequent **AC** command.

The corresponding [Local AT Command Response - 0x88](#) with a matching Frame ID will indicate whether the parameter change succeeded.

```
7E 00 05 09 53 42 44 07 16
```

Frame type	Frame ID	AT command	Parameter value
0x09	0x53	0x4244	0x07
<i>Request</i>	<i>Matches response</i>	<i>"BD"</i>	<i>7 = 115200 baud</i>

### Query local command parameter

Query the temperature of the module (**TP** command).

The corresponding [Local AT Command Response - 0x88](#) frame with a matching Frame ID will return the temperature value.

```
7E 00 04 09 17 54 50 3B
```

Frame type	Frame ID	AT command	Parameter value
0x09	0x17	0x5450	(omitted)
<i>Request</i>	<i>Matches response</i>	<i>"TP"</i>	<i>Query the parameter</i>

## 64-bit Transmit Request - 0x00

Response frame: [Transmit Status - 0x89](#)

### Description

This frame type is used to send serial payload data as an RF packet to a remote device with a corresponding 64-bit IEEE address.

**Note** This frame format is deprecated and should only be used by customers who require compatibility with legacy Digi RF products. For new designs, we encourage you to use [Transmit Request - 0x10](#) to initiate API transmissions.

### Format

The following table provides the contents of the frame. For details on frame structure, see [API frame format](#).

Offset	Size	Frame Field	Description
0	8-bit	Start Delimiter	Indicates the start of an API frame.
1	16-bit	Length	Number of bytes between the length and checksum.
3	8-bit	<b>Frame type</b>	64-bit Transmit Request - <b>0x00</b>
4	8-bit	<b>Frame ID</b>	Identifies the data frame for the host to correlate with a subsequent response. If set to <b>0</b> , the device will not emit a response frame.
5	64-bit	<b>Destination address</b>	Set to the 64-bit IEEE address of the destination device. If set to <b>0x000000000000FFFF</b> , the broadcast address is used.
13	8-bit	<b>Options</b>	A bit field of options that affect the outgoing transmission: <ul style="list-style-type: none"> <li>■ <b>Bit 0:</b> Disable MAC ACK [<b>0x01</b>]</li> <li>■ Bit 1: Reserved (set to 0)</li> <li>■ <b>Bit 2:</b> Send packet with Broadcast PAN ID [<b>0x04</b>] <ul style="list-style-type: none"> <li>• 802.15.4 firmwares only</li> </ul> </li> </ul> <p><b>Note</b> Option values may be combined. Set all unused bits to 0.</p>

Offset	Size	Frame Field	Description
14-n	variable	<b>RF data</b>	The serial data to be sent to the destination. Use <b>NP</b> to query the maximum payload size that can be supported based on current settings.
EOF	8-bit	Checksum	0xFF minus the 8-bit sum of bytes from offset 3 to this byte (between length and checksum).

## Examples

Each example is written without escapes (**AP** = **1**) and all bytes are represented in hex format. For brevity, the start delimiter, length, and checksum fields have been excluded.

### 64-bit unicast

Sending a unicast transmission to a device with the 64-bit address of **0013A20012345678** with the serial data **"TxData"**.

The corresponding [Transmit Status - 0x89](#) response with a matching Frame ID will indicate whether the transmission succeeded.

```
7E 00 11 00 52 00 13 A2 00 12 34 56 78 00 54 78 44 61 74 61 9E
```

Frame type	Frame ID	64-bit dest address	Tx options	RF data
0x00	0x52	0x0013A20012345678	0x00	0x547844617461
<i>Input</i>	<i>Matches response</i>			<i>"TxData"</i>

### 64-bit broadcast

Sending a broadcast transmission of the serial data **"Broadcast"** and suppressing the corresponding response by setting Frame ID to **0**.

```
7E 00 14 00 00 00 00 00 00 00 00 00 FF FF 00 42 72 6F 61 64 63 61 73 74 6E
```

Frame type	Frame ID	64-bit dest address	Tx options	RF data
0x00	0x00	0x000000000000FFFF	0x00	0x42726F616463617374
<i>Input</i>	<i>Suppress response</i>	<i>Broadcast address</i>		<i>"Broadcast"</i>

## Transmit Request - 0x10

Response frame: [Extended Transmit Status - 0x8B](#)

### Description

This frame type is used to send payload data as an RF packet to a specific destination. This frame type is typically used for transmitting serial data to one or more remote devices.

The endpoints used for these data transmissions are defined by the **SE** and **EP** commands and the cluster ID defined by the **CI** command—excluding 802.15.4. To define the application-layer addressing fields on a per-packet basis, use the [Explicit Addressing Command Request - 0x11](#) instead.

Query the **NP** command to read the maximum number of payload bytes that can be sent.

### 64-bit addressing

- For broadcast transmissions, set the 64-bit destination address to **0x000000000000FFFF**
- For unicast transmissions, set the 64-bit address field to the address of the desired destination node

## Format

The following table provides the contents of the frame. For details on the frame structure, see [API frame specifications](#).

Offset	Size	Frame Field	Description
0	8-bit	Start Delimiter	Indicates the start of an API frame.
1	16-bit	Length	Number of bytes between the length and checksum.
3	8-bit	<b>Frame type</b>	Transmit Request - <b>0x10</b>
4	8-bit	<b>Frame ID</b>	Identifies the data frame for the host to correlate with a subsequent response frame. If set to <b>0</b> , the device will not emit a response frame.
5	64-bit	<b>64-bit destination address</b>	Set to the 64-bit IEEE address of the destination device. Broadcast address is <b>0x000000000000FFFF</b> .
13	16-bit	<b>Reserved</b>	Unused, but this field is typically set to <b>0xFFFFE</b> .
15	8-bit	<b>Broadcast radius</b>	Sets the maximum number of hops a broadcast transmission can traverse. This parameter is only used for broadcast transmissions. If set to <b>0</b> —recommended—the value of <b>NH</b> specifies the broadcast radius.
16	8-bit	<b>Transmit options</b>	See the Transmit options bit field table below for available options. If set to <b>0</b> , the value of <b>TO</b> specifies the transmit options.
17-n	variable	<b>Payload data</b>	Data to be sent to the destination device. Up to <b>NP</b> bytes per packet.
EOF	8-bit	Checksum	0xFF minus the 8-bit sum of bytes from offset 3 to this byte (between length and checksum).

### Transmit options bit field

The available transmit options vary depending on the protocol being used. Bitfield options can be combined. Set all unused bits to **0**.

## DigiMesh

Bit	Meaning	Description
0	Disable ACK [0x01]	Disable acknowledgments on all unicasts.
1	Disable route discoveries [0x02]	Disable Route Discovery on all DigiMesh unicasts.
2	Unicast NACK [0x04]	Enable unicast NACK messages on DigiMesh transmissions When set, a failed transmission will generate a <a href="#">Route Information - 0x8D</a> frame for diagnosis.
3	Unicast trace route [0x08]	Enable a unicast Trace Route on DigiMesh transmissions When set, the transmission will generate a <a href="#">Route Information - 0x8D</a> frame.
4	Secure Session Encryption [0x10]	Encrypt payload for transmission across a Secure Session. Reduces maximum payload size by 4 bytes.
5	Reserved	<set this bit to 0>
6,7	Delivery method	b'00 = <invalid option> b'01 = Point-multipoint [0x40] b'10 = Directed Broadcast [0x80] b'11 = DigiMesh [0xC0]

## Examples

Each example is written without escapes (**AP=1**) and all bytes are represented in hex format. For brevity, the start delimiter, length, and checksum fields have been excluded.

### 64-bit unicast

Sending a unicast transmission to a device with the 64-bit address of **0013A20012345678** with the serial data "**TxData**". Transmit options are set to **0**, which means the transmission will send using the options set by the **TO** command.

The corresponding [Transmit Status - 0x89](#) response with a matching Frame ID will indicate whether the transmission succeeded.

```
7E 00 14 10 52 00 13 A2 00 12 34 56 78 FF FE 00 00 54 78 44 61 74 61 91
```

Frame type	Frame ID	64-bit dest	Reserved	Bcast radius	Options	RF data
0x10	0x52	0x0013A20012345678	0xFFFFE	0x00	0x00	0x547844617461
<i>Request</i>	<i>Matches response</i>	<i>Destination</i>	<i>Unused</i>	<i>N/A</i>	<i>Will use TO</i>	<i>"TxData"</i>

### 64-bit broadcast

Sending a broadcast transmission of the serial data "**Broadcast**" to neighboring devices and suppressing the corresponding response by setting Frame ID to **0**.



7E 00 17 10 00 00 00 00 00 00 00 FF FF FF FE 01 00 42 72 6F 61 64 63 61 73 74 60

Frame type	Frame ID	64-bit dest	Reserved	Bcast radius	Tx Options	RF data
0x10	0x00	0x00000000 0000FFFF	0xFFFE	0x01	0x00	0x42726F616463617374
<i>Request</i>	<i>Suppress response</i>	<i>Broadcast address</i>	<i>Unused</i>	<i>Single hop broadcast</i>	<i>Will use TO</i>	<i>"Broadcast"</i>

## Explicit Addressing Command Request - 0x11

Response frame: [Extended Transmit Status - 0x8B](#)

### Description

This frame type is used to send payload data as an RF packet to a specific destination using application-layer addressing fields. The behavior of this frame is similar to [Transmit Request - 0x10](#), but with additional fields available for user-defined endpoints, cluster ID, and profile ID.

This frame type is typically used for OTA updates, and serial data transmissions.

Query [NP \(Maximum Packet Payload Bytes\)](#) to read the maximum number of payload bytes that can be sent.

### 64-bit addressing

- For broadcast transmissions, set the 64-bit destination address to **0x000000000000FFFF**
- For unicast transmissions, set the 64-bit address field to the address of the desired destination node

### Reserved endpoints

For serial data transmissions, the **0xE8** endpoint should be used for both source and destination endpoints.

The active Digi endpoints are:

- **0xE8** - Digi Data endpoint
- **0xE6** - Digi Device Object (DDO) endpoint
- **0xE5** - XBee3 - Secure Session Server endpoint
- **0xE4** - XBee3 - Secure Session Client endpoint
- **0xE3** - XBee3 - Secure Session SRP authentication endpoint

### Reserved cluster IDs

For serial data transmissions, the **0x0011** cluster ID should be used.

The following cluster IDs can be used on the **0xE8** data endpoint:

- **0x0011**- Transparent data cluster ID
- **0x0012** - Loopback cluster ID: The destination node echoes any transmitted packet back to the source device. Cannot be used on XBee 802.15.4 firmware.

## Reserved profile IDs

The Digi profile ID of **0xC105** should be used when sending serial data between XBee devices.

## Format

The following table provides the contents of the frame. For details on the frame structure, see [API frame specifications](#).

Offset	Size	Frame Field	Description
0	8-bit	Start Delimiter	Indicates the start of an API frame.
1	16-bit	Length	Number of bytes between the length and checksum.
3	8-bit	<b>Frame type</b>	Explicit Addressing Command Request - <b>0x11</b>
4	8-bit	<b>Frame ID</b>	Identifies the data frame for the host to correlate with a subsequent response. If set to <b>0</b> , the device will not emit a response frame.
5	64-bit	<b>64-bit destination address</b>	Set to the 64-bit IEEE address of the destination device. Broadcast address is <b>0x000000000000FFFF</b> . Zigbee coordinator address is <b>0x0000000000000000</b> . When using 16-bit addressing, set this field to <b>0xFFFFFFFFFFFFFFF</b> .
13	16-bit	<b>Reserved</b>	Unused, but this field is typically set to <b>0xFFFE</b> .
15	8-bit	<b>Source Endpoint</b>	Source endpoint for the transmission. Serial data transmissions should use <b>0xE8</b> .
16	8-bit	<b>Destination Endpoint</b>	Destination endpoint for the transmission. Serial data transmissions should use <b>0xE8</b> .
17	16-bit	<b>Cluster ID</b>	The Cluster ID that the host uses in the transmission. Serial data transmissions should use <b>0x11</b> .
19	16-bit	<b>Profile ID</b>	The Profile ID that the host uses in the transmission. Serial data transmissions between XBee devices should use <b>0xC105</b> .
21	8-bit	<b>Broadcast radius</b>	Sets the maximum number of hops a broadcast transmission can traverse. This parameter is only used for broadcast transmissions. If set to <b>0</b> (recommended), the value of <b>NH</b> specifies the broadcast radius.

Offset	Size	Frame Field	Description
22	8-bit	<b>Transmit options</b>	See the Transmit options bit field table below for available options. If set to <b>0</b> , the value of <b>TO</b> specifies the transmit options.
23-n	variable	<b>Command data</b>	Data to be sent to the destination device. Up to <b>NP</b> bytes per packet.
EOF	8-bit	Checksum	0xFF minus the 8-bit sum of bytes from offset 3 to this byte (between length and checksum).

## Transmit options bit field

The available transmit options vary depending on the protocol being used. Bitfield options can be combined. Set all unused bits to **0**.

### DigiMesh

Bit	Meaning	Description
0	Disable ACK [ <b>0x01</b> ]	Disable acknowledgments on all unicasts.
1	Disable route discoveries [ <b>0x02</b> ]	Disable Route Discovery on all DigiMesh unicasts.
2	Unicast NACK [ <b>0x04</b> ]	Enable unicast NACK messages on DigiMesh transmissions When set, a failed transmission will generate a <a href="#">Route Information - 0x8D</a> frame for diagnosis.
3	Unicast trace route [ <b>0x08</b> ]	Enable a unicast Trace Route on DigiMesh transmissions When set, the transmission will generate a <a href="#">Route Information - 0x8D</a> frame.
4	Secure Session Encryption [ <b>0x10</b> ]	Encrypt payload for transmission across a Secure Session Reduces maximum payload size by 4 bytes.
5	Reserved	<set this bit to 0>
6,7	Delivery method	b'00 = <invalid option> b'01 = Point-multipoint [ <b>0x40</b> ] b'10 = Directed Broadcast [ <b>0x80</b> ] b'11 = DigiMesh [ <b>0xC0</b> ]

## Examples

Each example is written without escapes (**AP = 1**) and all bytes are represented in hex format. For brevity, the start delimiter, length, and checksum fields have been excluded.

### 64-bit unicast

Sending a unicast transmission to an XBee device with the 64-bit address of **0013A20012345678** with the serial data "**TxData**". Transmit options are set to **0**, which means the transmission will send using the options set by the **TO** command. This transmission is identical to a [Transmit Request - 0x10](#) using default settings.

The corresponding [Extended Transmit Status - 0x8B](#) response with a matching Frame ID will indicate whether the transmission succeeded.

```
7E 00 1A 11 87 00 13 A2 00 12 34 56 78 FF FE E8 E8 00 11 C1 05 00 00 54 78 44 61
74 61 B4
```

Frame type	Frame ID	64-bit dest	Reserved	Source EP	Dest EP	Cluster	Profile	Basic radius	Tx options	Command data
0x11	0x87	0x0013A20012345678	0xFFFE	0xE8	0xE8	0x0011	0xC105	0x00	0x00	0x547844617461
<i>Explicit request</i>	<i>Matches response</i>	<i>Destination</i>	<i>Unused</i>	<i>Digi data</i>	<i>Digi data</i>	<i>Data</i>	<i>Digi profile</i>	<i>N/A</i>	<i>Use <b>TO</b></i>	<i>"TxData"</i>

### Loopback Packet

Sending a loopback transmission to an device with the 64-bit address of **0013A20012345678** using Cluster ID **0x0012**. To better understand the raw performance, retries and acknowledgements are disabled.

The corresponding [Extended Transmit Status - 0x8B](#) response with a matching Frame ID can be used to verify that the transmission was sent.

The destination will not emit a receive frame, instead it will return the transmission back to the sender. The source device will emit the receive frame—the frame type is determined by the value of **AO**—if the packet looped back successfully.

```
7E 00 1A 11 F8 00 13 A2 00 12 34 56 78 FF FE E8 E8 00 12 C1 05 00 01 54 78 44 61
74 61 41
```

Frame type	Frame ID	64-bit dest	Reserved	Source EP	Dest EP	Cluster	Profile	Basic radius	Tx options	Command data
0x11	0xF8	0x0013A20012345678	0xFFFE	0xE8	0xE8	0x0012	0xC105	0x00	0x01	0x547844617461
<i>Explicit request</i>	<i>Matches response</i>	<i>Destination</i>	<i>Unused</i>	<i>Digi data</i>	<i>Digi data</i>	<i>Data</i>	<i>Digi profile</i>	<i>N/A</i>	<i>Disable retries</i>	<i>"TxData"</i>

## Remote AT Command Request - 0x17

Response frame: [Remote AT Command Response- 0x97](#)

## Description

This frame type is used to query or set AT command parameters on a remote device.

For parameter changes on the remote device to take effect, you must apply changes, either by setting the **Apply Changes** options bit, or by sending an **AC** command to the remote.

When querying parameter values you can query parameter values by sending this frame with a command but no parameter value field—the two-byte AT command is immediately followed by the frame checksum. When an AT command is queried, a [Remote AT Command Response- 0x97](#) frame is populated with the parameter value that is currently set on the device. The Frame ID of the 0x97 response is the same one set by the command in the 0x17 request frame.

**Note** Remote AT Command Requests should only be issued as unicast transmissions to avoid potential network disruption. Broadcasts are not acknowledged, so there is no guarantee all devices will receive the request. Responses are returned immediately by all receiving devices, which can cause congestion on a large network.

## Format

The following table provides the contents of the frame. For details on frame structure, see [API frame specifications](#).

Offset	Size	Frame Field	Description
0	8-bit	Start Delimiter	Indicates the start of an API frame.
1	16-bit	Length	Number of bytes between the length and checksum.
3	8-bit	<b>Frame type</b>	Remote AT Command Request - <b>0x17</b> .
4	8-bit	<b>Frame ID</b>	Identifies the data frame for the host to correlate with a subsequent response. If set to <b>0</b> , the device will not emit a response frame.
5	64-bit	<b>64-bit destination address</b>	Set to the 64-bit IEEE address of the destination device.
13	16-bit	<b>Reserved</b>	Unused, but this field is typically set to <b>0xFFFFE</b> .

Offset	Size	Frame Field	Description
15	8-bit	<b>Remote command options</b>	Bit field of options that apply to the remote AT command request: <ul style="list-style-type: none"> <li>■ <b>Bit 0:</b> Disable ACK [<b>0x01</b>]</li> <li>■ <b>Bit 1:</b> Apply changes on remote [<b>0x02</b>]               <ul style="list-style-type: none"> <li>• If not set, changes will not applied until the device receives an <b>AC</b> command or a subsequent command change is received with this bit set</li> </ul> </li> <li>■ Bit 2: Reserved (set to 0)</li> <li>■ Bit 3: Reserved (set to 0)</li> <li>■ <b>Bit 4:</b> Send the remote command securely [<b>0x10</b>]</li> </ul> <hr/> <b>Note</b> Option values may be combined. Set all unused bits to 0.
16	16-bit	<b>AT command</b>	The two ASCII characters that identify the AT Command.
18-n	variable	<b>Parameter value (optional)</b>	If present, indicates the requested parameter value to set the given register. If no characters are present, it queries the current parameter value and returns the result in the response.
EOF	8-bit	Checksum	0xFF minus the 8-bit sum of bytes from offset 3 to this byte (between length and checksum).

## Examples

Each example is written without escapes—**AP = 1**—and all bytes are represented in hex format. For brevity, the start delimiter, length, and checksum fields have been excluded.

### Set remote command parameter

Set the **NI** string of a device with the 64-bit address of **0013A20012345678** to "Remote" and apply the change immediately.

The corresponding [Remote AT Command Response- 0x97](#) with a matching Frame ID will indicate success.

```
7E 00 15 17 27 00 13 A2 00 12 34 56 78 FF FE 02 4E 49 52 65 6D 6F 74 65 F6
```

Frame type	Frame ID	64-bit dest	Reserved	Command options	AT command	Parameter value
0x17	0x27	0x0013A20012345678	0xFFFFE	0x02	0x4E49	0x52656D6F7465
<i>Request</i>	<i>Matches response</i>		<i>Unused</i>	<i>Apply Change</i>	<i>"NI"</i>	<i>"Remote"</i>

### Queue remote command parameter change

Change the PAN ID of a remote device so it can migrate to a new PAN, since this change would cause network disruption, the change is queued so that it can be made active later with a subsequent **AC** command or written to flash with a queued **WR** command so the change will be active after a power cycle.

The corresponding [Remote AT Command Response- 0x97](#) with a matching Frame ID will indicate success.

```
7E 00 11 17 68 00 13 A2 00 12 34 56 78 FF FE 00 49 44 04 51 D8
```

Frame type	Frame ID	64-bit dest	Reserved	Command options	AT command	Parameter value
0x17	0x68	0x0013A200 12345678	0xFFFFE	0x00	0x4944	0x0451
<i>Request</i>	<i>Matches response</i>		<i>Unused</i>	<i>Queue Change</i>	<i>"ID"</i>	

### Query remote command parameter

Query the temperature of a remote device—**TP** command.

The corresponding [Remote AT Command Response- 0x97](#) with a matching Frame ID will return the temperature value.

```
7E 00 0F 17 FA 00 13 A2 00 12 34 56 78 FF FE 00 54 50 84
```

Frame type	Frame ID	64-bit dest	Reserved	Command options	AT command	Parameter value
0x17	0xFA	0x0013A200 12345678	0xFFFFE	0x00	0x5450	(omitted)
<i>Request</i>	<i>Matches response</i>		<i>Unused</i>	<i>N/A</i>	<i>"TP"</i>	<i>Query the parameter</i>

## Local AT Command Response - 0x88

Request frames:

- [Local AT Command Request - 0x08](#)
- [Queue Local AT Command Request - 0x09](#)

### Description

This frame type is emitted in response to a local AT Command request. Some commands send back multiple response frames; for example, . Refer to individual AT command descriptions for details on API response behavior.

This frame is only emitted if the Frame ID in the request is non-zero.

## Format

The following table provides the contents of the frame. For details on frame structure, see [API frame specifications](#).

Offset	Size	Frame Field	Description
0	8-bit	Start Delimiter	Indicates the start of an API frame.
1	16-bit	Length	Number of bytes between the length and checksum.
3	8-bit	<b>Frame type</b>	Local AT Command Response - <b>0x88</b>
4	8-bit	<b>Frame ID</b>	Identifies the data frame for the host to correlate with a prior request.
5	16-bit	<b>AT command</b>	The two ASCII characters that identify the AT Command.
7	8-bit	<b>Command status</b>	Status code for the host's request: <b>0</b> = OK <b>1</b> = ERROR <b>2</b> = Invalid command <b>3</b> = Invalid parameter
8-n	variable	<b>Command data (optional)</b>	If the host requested a command parameter change, this field will be omitted. If the host queried a command by omitting the parameter value in the request, this field will return the value currently set on the device.
EOF	8-bit	Checksum	0xFF minus the 8-bit sum of bytes from offset 3 to this byte (between length and checksum).

## Examples

Each example is written without escapes (**AP = 1**) and all bytes are represented in hex format. For brevity, the start delimiter, length, and checksum fields have been excluded.

### Set local command parameter

Host set the NI string of the local device to "**End Device**" using a 0x08 request frame.

The corresponding [Local AT Command Response - 0x88](#) with a matching Frame ID is emitted as a response:

```
7E 00 05 88 01 4E 49 00 DF
```

Frame type	Frame ID	AT command	Command Status	Command data
0x88	0xA1	0x4E49	0x00	(omitted)
<i>Response</i>	<i>Matches request</i>	<i>"NI"</i>	<i>Success</i>	<i>Parameter changes return no data</i>



### Query local command parameter

Host queries the temperature of the local device—**TP** command—using a 0x08 request frame.

The corresponding [Local AT Command Response - 0x88](#) with a matching Frame ID is emitted with the temperature value as a response:

```
7E 00 07 88 01 54 50 00 FF FE D5
```

Frame type	Frame ID	AT command	Command Status	Command data
0x88	0x17	0x5450	0x00	0xFFFE
<i>Response</i>	<i>Matches request</i>	<i>"TP"</i>	<i>Success</i>	<i>-2 °C</i>

## Modem Status - 0x8A

### Description

This frame type is emitted in response to specific conditions. The status field of this frame indicates the device behavior.

### Format

The following table provides the contents of the frame. For details on frame structure, see [API frame specifications](#).

Offset	Size	Frame Field	Description
0	8-bit	Start Delimiter	Indicates the start of an API frame.
1	16-bit	Length	Number of bytes between the length and checksum.
3	8-bit	<b>Frame type</b>	Modem Status - <b>0x8A</b>

Offset	Size	Frame Field	Description
4	8-bit	<b>Modem status</b>	<p>Complete list of modem statuses:</p> <p><b>0x00</b> = Hardware reset or power up</p> <p><b>0x01</b> = Watchdog timer reset</p> <p><b>0x02</b> = Joined network</p> <p><b>0x03</b> = Left network</p> <p><b>0x06</b> = Coordinator started</p> <p><b>0x07</b> = Network security key was updated</p> <p><b>0x0B</b> = Network woke up</p> <p><b>0x0C</b> = Network went to sleep</p> <p><b>0x0D</b> = Voltage supply limit exceeded</p> <p><b>0x0E</b> = Remote Manager connected</p> <p><b>0x0F</b> = Remote Manager disconnected</p> <p><b>0x11</b> = Modem configuration changed while join in progress</p> <p><b>0x12</b> = Access fault</p> <p><b>0x13</b> = Fatal error</p> <p><b>0x3B</b> = Secure session successfully established</p> <p><b>0x3C</b> = Secure session ended</p> <p><b>0x3D</b> = Secure session authentication failed</p> <p><b>0x3E</b> = Coordinator detected a PAN ID conflict but took no action</p> <p><b>0x3F</b> = Coordinator changed PAN ID due to a conflict</p> <p><b>0x32</b> = BLE Connect</p> <p><b>0x33</b> = BLE Disconnect</p> <p><b>0x34</b> = Bandmask configuration failed</p> <p><b>0x35</b> = Cellular component update started</p> <p><b>0x36</b> = Cellular component update failed</p> <p><b>0x37</b> = Cellular component update completed</p> <p><b>0x38</b> = XBee firmware update started</p> <p><b>0x39</b> = XBee firmware update failed</p> <p><b>0x3A</b> = XBee firmware update applying</p> <p><b>0x40</b> = Router PAN ID was changed by coordinator due to a conflict</p> <p><b>0x42</b> = Network Watchdog timeout expired</p> <p><b>0x80 through 0xFF</b> = Stack error</p> <p>Refer to the tables below for a filtered list of status codes that are appropriate for specific devices.</p>
EOF	8-bit	Checksum	0xFF minus the 8-bit sum of bytes from offset 3 to this byte (between length and checksum).

## Modem status codes

Statuses for specific modem types are listed here.

### ***XBee DigiMesh***

**0x00** = Hardware reset or power up

**0x01** = Watchdog timer reset

**0x0B** = Network woke up

**0x0C** = Network went to sleep

**0x0D** = Voltage supply limit exceeded

**0x3B** = XBee 3 - Secure session successfully established

**0x3C** = XBee 3 - Secure session ended

**0x3D** = XBee 3 - Secure session authentication failed

**0x32** = XBee 3 - BLE Connect

**0x33** = XBee 3 - BLE Disconnect

**0x34** = XBee 3 - No Secure Session Connection

## Examples

Each example is written without escapes (**AP = 1**) and all bytes are represented in hex format. For brevity, the start delimiter, length, and checksum fields have been excluded.

### Boot status

When a device powers up, it returns the following API frame:

```
7E 00 02 8A 00 75
```

Frame type	Modem Status
0x8A	0x00
Status	Hardware Reset

## Extended Transmit Status - 0x8B

Request frames:

- [Transmit Request - 0x10](#)
- [Explicit Addressing Command Request - 0x11](#)

## Description

This frame type is emitted when a network transmission request completes. The status field of this frame indicates whether the request succeeded or failed and the reason. This frame type provides additional networking details about the transmission.

This frame is only emitted if the Frame ID in the request is non-zero.

**Note** Broadcast transmissions are not acknowledged and always return a status of **0x00**, even if the delivery failed.

## Format

The following table provides the contents of the frame. For details on frame structure, see [API frame specifications](#).

Offset	Size	Frame Field	Description
0	8-bit	Start Delimiter	Indicates the start of an API frame.

Offset	Size	Frame Field	Description
1	16-bit	Length	Number of bytes between the length and checksum.
3	8-bit	<b>Frame type</b>	Transmit Status - <b>0x8B</b>
4	8-bit	<b>Frame ID</b>	Identifies the data frame for the host to correlate with a prior request.
5	16-bit	<b>Reserved</b>	Unused, but this field is typically set to <b>0xFFFFE</b> .
7	8-bit	<b>Transmit retry count</b>	The number of application transmission retries that occur.
8	8-bit	<b>Delivery status</b>	Complete list of delivery statuses: <b>0x00</b> = Success <b>0x01</b> = MAC ACK failure <b>0x02</b> = CCA/LBT failure <b>0x03</b> = Indirect message unrequested / no spectrum available <b>0x21</b> = Network ACK failure <b>0x25</b> = Route not found <b>0x31</b> = Internal resource error <b>0x32</b> = Resource error lack of free buffers, timers, etc. <b>0x74</b> = Data payload too large <b>0x75</b> = Indirect message unrequested
9	8-bit	<b>Discovery status</b>	Complete list of delivery statuses: <b>0x00</b> = No discovery overhead <b>0x02</b> = Route discovery
EOF	8-bit	Checksum	0xFF minus the 8-bit sum of bytes from offset 3 to this byte (between length and checksum).

## Transmit Status - 0x89

Request frames:

- TX Request: 64-bit address frame - 0x00
- TX Request: 16-bit address - 0x01
- User Data Relay Input - 0x2D

### Description

This frame type is emitted when a transmit request completes. The status field of this frame indicates whether the request succeeded or failed and the reason.

This frame is only emitted if the Frame ID in the request is non-zero.

---

**Note** Broadcast transmissions are not acknowledged and always return a status of **0x00**, even if the delivery failed.

---

## Format

The following table provides the contents of the frame. For details on frame structure, see [API frame specifications](#).

Offset	Size	Frame Field	Description
0	8-bit	Start Delimiter	Indicates the start of an API frame.
1	16-bit	Length	Number of bytes between the length and checksum.
3	8-bit	<b>Frame type</b>	Transmit Status - <b>0x89</b>
4	8-bit	<b>Frame ID</b>	Identifies the data frame for the host to correlate with a prior request.

Offset	Size	Frame Field	Description
5	8-bit	<b>Delivery status</b>	<p>Complete list of delivery statuses:</p> <ul style="list-style-type: none"> <li><b>0x00</b> = Success</li> <li><b>0x01</b> = No ACK received</li> <li><b>0x02</b> = CCA failure</li> <li><b>0x03</b> = Indirect message unrequested</li> <li><b>0x04</b> = Transceiver was unable to complete the transmission</li> <li><b>0x21</b> = Network ACK failure</li> <li><b>0x22</b> = Not joined to network</li> <li><b>0x2C</b> = Invalid frame values (check the phone number)</li> <li><b>0x31</b> = Internal error</li> <li><b>0x32</b> = Resource error - lack of free buffers, timers, etc.</li> <li><b>0x34</b> = No Secure Session Connection</li> <li><b>0x35</b> = Encryption Failure</li> <li><b>0x74</b> = Message too long</li> <li><b>0x76</b> = Socket closed unexpectedly</li> <li><b>0x78</b> = Invalid UDP port</li> <li><b>0x79</b> = Invalid TCP port</li> <li><b>0x7A</b> = Invalid host address</li> <li><b>0x7B</b> = Invalid data mode</li> <li><b>0x7C</b> = Invalid interface. See <a href="#">User Data Relay Input - 0x2D</a>.</li> <li><b>0x7D</b> = Interface not accepting frames. See <a href="#">User Data Relay Input - 0x2D</a>.</li> <li><b>0x7E</b> = A modem update is in progress. Try again after the update is complete.</li> <li><b>0x80</b> = Connection refused</li> <li><b>0x81</b> = Socket connection lost</li> <li><b>0x82</b> = No server</li> <li><b>0x83</b> = Socket closed</li> <li><b>0x84</b> = Unknown server</li> <li><b>0x85</b> = Unknown error</li> <li><b>0x86</b> = Invalid TLS configuration (missing file, and so forth)</li> <li><b>0x87</b> = Socket not connected</li> <li><b>0x88</b> = Socket not bound</li> </ul> <p>Refer to the tables below for a filtered list of status codes that are appropriate for specific devices.</p>
EOF	8-bit	Checksum	0xFF minus the 8-bit sum of bytes from offset 3 to this byte (between length and checksum).

## Delivery status codes

Protocol-specific status codes follow

### ***XBee DigiMesh***

**0x00** = Success

**0x01** = No ACK received

**0x02** = CCA failure

**0x03** = Indirect message unrequested

**0x04** = Transceiver was unable to complete the transmission

**0x21** = Network ACK failure

**0x22** = Not joined to network

## Examples

Each example is written without escapes (**AP** = **1**) and all bytes are represented in hex format. For brevity, the start delimiter, length, and checksum fields have been excluded.

### Successful transmission

Host sent a unicast transmission to a remote device using a [TX Request: 64-bit address frame - 0x00](#) frame.

The corresponding 0x89 Transmit Status with a matching Frame ID is emitted as a response to the request:

```
7E 00 03 89 52 00 24
```

Frame type	Frame ID	Delivery status
0x89	0x52	0x00
<i>Response</i>	<i>Matches request</i>	<i>Success</i>

## Route Information - 0x8D

Request frames:

- [Transmit Request - 0x10](#)
- [Explicit Addressing Command Request - 0x11](#)

## Description

This frame type contains the DigiMesh routing information for a remote device on the network. This route information can be used to diagnose marginal links between devices across multiple hops.

This frame type is emitted in response to a DigiMesh unicast transmission request which has Trace Routing or NACK enabled. See [Trace route option](#) and [NACK messages](#) for more information.

## Format

The following table provides the contents of the frame. For details on frame structure, see [API frame specifications](#).

Offset	Size	Frame Field	Description
0	8-bit	Start Delimiter	Indicates the start of an API frame.
1	16-bit	Length	Number of bytes between the length and checksum.

Offset	Size	Frame Field	Description
3	8-bit	<b>Frame type</b>	Route Information - <b>0x8D</b>
4	8-bit	<b>Source event</b>	Event that caused the route information to be generated: <b>0x11</b> = NACK <b>0x12</b> = Trace route
5	8-bit	<b>Data length</b>	The number of bytes that follow, excluding the checksum. If the length increases, new items have been added to the end of the list for future revisions.
6	32-bit	<b>Timestamp</b>	System timer value on the node generating the Route Information Packet. The timestamp is in microseconds. Only use this value for relative time measurements because the time stamp count restarts approximately every hour.
10	8-bit	<b>ACK timeout count</b>	The number of MAC ACK timeouts that occur.
11	8-bit	<b>TX blocked count</b>	The number of times the transmission was blocked due to reception in progress.
12	8-bit	<b>Reserved</b>	Not used.
14	64-bit	<b>Destination address</b>	The 64-bit IEEE address of the final destination node of this network-level transmission.
21	64-bit	<b>Source address</b>	The 64-bit IEEE address of the source node of this network-level transmission.
29	64-bit	<b>Responder address</b>	The 64-bit IEEE address of the node that generates this Route Information packet after it sends (or attempts to send) the data packet to the next hop (the Receiver node).
37	64-bit	<b>Receiver address</b>	The 64-bit IEEE address of the node that the device sends (or attempts to send) the data packet.
EOF	8-bit	Checksum	0xFF minus the 8-bit sum of bytes from offset 3 to this byte (between length and checksum).

## Examples

Each example is written without escapes (**AP = 1**) and all bytes are represented in hex format. For brevity, the start delimiter, length, and checksum fields have been excluded.

### Routing information

The following example represents a possible Route Information Packet. A device emits this frame when it performs a trace route enabled transmission from one device—serial number 0x0013A200 4052AAAA—to another—serial number 0x0013A200 4052DDDD—across a DigiMesh network.



This particular frame indicates that the network successfully forwards the transmission from one device—serial number 0x0013A200 4052BBBB—to another device—serial number 0x0013A200 4052CCCC.

```
7E 00 2A 8D 12 27 6B EB CA 93 00 00 00 00 13 A2 00 40 52 DD DD 00 13 A2 00 40 52
AA AA 00 13 A2 00 40 52 BB BB 00 13 A2 00 40 52 CC CC 4E
```

Frame type	Source event	Data length	Timestamp	ACK timeout	TX Blocked	Reserved	Dest address	Source address	Responder address	Receiver address
0x8D	0x12	0x27	0x6BEBCA93	0x00	0x00	0x00	0x0013A200 4052DDDD	0x0013A200 4052AAAA	0x0013A200 4052BBBB	0x0013A200 4052CCCC
<i>Route</i>	<i>Trace Route</i>		<i>~30 minutes</i>	<i>No retries this hop</i>	<i>No error</i>	<i>N/A</i>	<i>Destination</i>	<i>Source</i>	<i>Node that sent this information</i>	<i>Next hop</i>

## Aggregate Addressing Update - 0x8E

### Description

This frame type is emitted on devices that update its addressing information in response to a network aggregator issuing an addressing update. A network aggregator is defined by a device on the network who has had the [AG \(Aggregator Support\)](#) command issued. A device on the network who's current **DH** and **DL** matches the address provided in the **AG** command request will update **DH** and **DL** and emit this frame.

### Format

The following table provides the contents of the frame. For details on frame structure, see [API frame specifications](#).

Offset	Size	Frame Field	Description
0	8-bit	Start Delimiter	Indicates the start of an API frame.
1	16-bit	Length	Number of bytes between the length and checksum.
3	8-bit	<b>Frame type</b>	Aggregate Addressing Update - <b>0x8E</b>

Offset	Size	Frame Field	Description
4	8-bit	<b>Reserved</b>	Reserved for future functionality. This field returns 0.
5	64-bit	<b>New address</b>	Address to which <b>DH</b> and <b>DL</b> are being set.
13	64-bit	<b>Old address</b>	Address to which <b>DH</b> and <b>DL</b> were previously set.
EOF	8-bit	Checksum	0xFF minus the 8-bit sum of bytes from offset 3 to this byte (between length and checksum).

## Examples

Each example is written without escapes (**AP** = **1**) and all bytes are represented in hex format. For brevity, the start delimiter, length, and checksum fields have been excluded.

### Aggregate address update

In the following example, a device with destination address (**DH/DL**) of 0x0013A200 4052AAAA updates its destination address to 0x0013A200 4052BBBB.

```
7E 00 12 8E 00 00 13 A2 00 40 52 BB BB 00 13 A2 00 40 52 AA AA 19
```

Frame type	Reserved	New address	Old address
0x8E	0x00	0x0013A200 4052BBBB	0x0013A200 4052AAAA
<i>Update</i>	<i>N/A</i>	<i>What <b>DH/DL</b> is now set to</i>	<i>What <b>DH/DL</b> was set to</i>

## 64-bit Receive Packet - 0x80

Request frames:

- [Transmit Request - 0x10](#)
- [Explicit Addressing Command Request - 0x11](#)
- [64-bit Transmit Request - 0x00](#)
- [16-bit Transmit Request - 0x01](#)

## Description

This frame type is emitted when a device configured with legacy API output—**AO (API Options)** = **2**—receives an RF data packet from a device configured to use 64-bit source addressing—**MY** = **0xFFFFE**.

**Note** This frame format is deprecated and should only be used by customers who require compatibility with legacy Digi RF products. For new designs, we encourage you to use [Receive Packet - 0x90](#) for reception of API transmissions.

## Format

The following table provides the contents of the frame. For details on frame structure, see [API frame specifications](#).

Offset	Size	Frame Field	Description
0	8-bit	Start Delimiter	Indicates the start of an API frame.
1	16-bit	Length	Number of bytes between the length and checksum.
3	8-bit	<b>Frame type</b>	64-bit Receive Packet - <b>0x80</b>
4	64-bit	<b>64-bit source address</b>	The sender's 64-bit IEEE address.
12	8-bit	<b>RSSI</b>	Received Signal Strength Indicator. The Hexadecimal equivalent of (-dBm) value. For example if RX signal strength is -40 dBm, then 0x28 (40 decimal) is returned.
13	8-bit	<b>Options</b>	<p>Bit field of options that apply to the received message:</p> <ul style="list-style-type: none"> <li>■ Bit 0: Reserved</li> <li>■ <b>Bit 1</b>: Packet was sent as a broadcast [<b>0x02</b>]</li> <li>■ <b>Bit 2</b>: 802.15.4 only - Packet was broadcast across all PANs [<b>0x04</b>]</li> </ul> <hr/> <p><b>Note</b> Option values may be combined.</p>
14-n	variable	<b>RF data</b>	The RF payload data that the device receives.
EOF	8-bit	Checksum	0xFF minus the 8-bit sum of bytes from offset 3 to this byte (between length and checksum).

## Examples

Each example is written without escapes (**AP = 1**) and all bytes are represented in hex format. For brevity, the start delimiter, length, and checksum fields have been excluded.

### 64-bit unicast

A device with the 64-bit address of **0013A20087654321** sent a unicast transmission to a specific device with the payload of "**TxData**". The following frame is emitted if the destination is configured with **AO = 2**.

---

```
7E 00 11 80 00 13 A2 00 12 34 56 78 5E 01 54 78 44 61 74 61 11
```

---

Frame type	64-bit source	RSSI	Rx options	Received data
0x80	0x0013A200 87654321	0x5E	0x01	0x547844617461
<i>Output</i>		-94 dBm	ACK was sent	"TxData"

## Receive Packet - 0x90

Request frames:

- [Transmit Request - 0x10](#)
- [Explicit Addressing Command Request - 0x11](#)

### Description

This frame type is emitted when a device configured with standard API output—[AO \(API Options\)](#) = **0**—receives an RF data packet.

Typically this frame is emitted as a result of a device on the network sending serial data using the [Transmit Request - 0x10](#) or [Explicit Addressing Command Request - 0x11](#) addressed either as a broadcast or unicast transmission.

### Format

The following table provides the contents of the frame. For details on frame structure, see [API frame specifications](#).

Offset	Size	Frame Field	Description
0	8-bit	Start Delimiter	Indicates the start of an API frame.
1	16-bit	Length	Number of bytes between the length and checksum.
3	8-bit	<b>Frame type</b>	Receive Packet - <b>0x90</b>
4	64-bit	<b>64-bit source address</b>	The sender's 64-bit address.
12	16-bit	<b>Reserved</b>	Unused, but this field is typically set to <b>0xFFFE</b> .

Offset	Size	Frame Field	Description
14	8-bit	<b>Receive options</b>	Bit field of options that apply to the received message: <ul style="list-style-type: none"> <li>■ <b>Bit 0:</b> Packet was Acknowledged [<b>0x01</b>]</li> <li>■ <b>Bit 1:</b> Packet was sent as a broadcast [<b>0x02</b>]</li> <li>■ <b>Bit 2:</b> Reserved</li> <li>■ <b>Bit 3:</b> Reserved</li> <li>■ <b>Bit 4:</b> Reserved</li> <li>■ <b>Bit 5:</b> Reserved</li> <li>■ <b>Bit 6:</b> Reserved</li> <li>■ <b>Bit 6, 7:</b> DigiMesh delivery method               <ul style="list-style-type: none"> <li>• b'00 = &lt;invalid option&gt;</li> <li>• b'01 = Point-multipoint [<b>0x40</b>]</li> <li>• b'10 = Directed Broadcast [<b>0x80</b>]</li> <li>• b'11 = DigiMesh [<b>0xC0</b>]</li> </ul> </li> </ul> <hr/> <b>Note</b> Option values may be combined.
15-n	variable	<b>Received data</b>	The RF payload data that the device receives.
EOF	8-bit	Checksum	0xFF minus the 8-bit sum of bytes from offset 3 to this byte (between length and checksum).

## Examples

Each example is written without escapes (**AP = 1**) and all bytes are represented in hex format. For brevity, the start delimiter, length, and checksum fields have been excluded.

### 64-bit unicast

A device with the 64-bit address of **0013A20041AEB54E** sent a unicast transmission to a specific device with the payload of "**TxData**". The following frame is emitted if the destination is configured with **AO = 0**.

```
7E 00 12 90 00 13 A2 00 41 AE B5 4E FF FE C1 54 78 44 61 74 61 C4
```

Frame type	64-bit source	Reserved	Rx options	Received data
0x90	0x0013A20041AEB54E	0x5614	0xC1	0x547844617461
Output		Unused	ACK was sent in DigiMesh mode	"TxData"

## Explicit Receive Indicator - 0x91

Request frames:

- [Transmit Request - 0x10](#)
- [Explicit Addressing Command Request - 0x11](#)

## Description

This frame type is emitted when a device configured with explicit API output—[AO \(API Options\)](#) bit1 set—receives a packet.

Typically this frame is emitted as a result of a device on the network sending serial data using the [Transmit Request - 0x10](#) or [Explicit Addressing Command Request - 0x11](#) addressed either as a broadcast or unicast transmission.

## Format

The following table provides the contents of the frame. For details on frame structure, see [API frame specifications](#).

Offset	Size	Frame Field	Description
0	8-bit	Start Delimiter	Indicates the start of an API frame.
1	16-bit	Length	Number of bytes between the length and checksum.
3	8-bit	<b>Frame type</b>	Explicit Receive Indicator - <b>0x91</b>
4	64-bit	<b>64-bit source address</b>	The sender's 64-bit address.
12	16-bit	<b>Reserved</b>	Unused, but this field is typically set to <b>0xFFFE</b> .
14	8-bit	<b>Source endpoint</b>	Endpoint of the source that initiated transmission.
15	8-bit	<b>Destination endpoint</b>	Endpoint of the destination that the message is addressed to.
16	16-bit	<b>Cluster ID</b>	The Cluster ID that the frame is addressed to.
18	16-bit	<b>Profile ID</b>	The Profile ID that the frame is addressed to.

Offset	Size	Frame Field	Description
20	8-bit	<b>Receive options</b>	<p>Bit field of options that apply to the received message for packets sent using Digi endpoints (0xDC-0xEE):</p> <ul style="list-style-type: none"> <li>■ <b>Bit 0:</b> Packet was Acknowledged [<b>0x01</b>]</li> <li>■ <b>Bit 1:</b> Packet was sent as a broadcast [<b>0x02</b>]</li> <li>■ <b>Bit 2:</b> Reserved</li> <li>■ <b>Bit 3:</b> Reserved</li> <li>■ <b>Bit 4:</b> Reserved</li> <li>■ <b>Bit 5:</b> Reserved</li> <li>■ <b>Bit 6:</b> Reserved</li> <li>■ <b>Bit 6, 7:</b> DigiMesh delivery method <ul style="list-style-type: none"> <li>• b'00 = &lt;invalid option&gt;</li> <li>• b'01 = Point-multipoint [<b>0x40</b>]</li> <li>• b'10 = Directed Broadcast [<b>0x80</b>]</li> <li>• b'11 = DigiMesh [<b>0xC0</b>]</li> </ul> </li> </ul> <hr/> <p><b>Note</b> Option values may be combined.</p>
21-n	variable	<b>Received data</b>	The RF payload data that the device receives.
EOF	8-bit	Checksum	0xFF minus the 8-bit sum of bytes from offset 3 to this byte (between length and checksum).

## Examples

Each example is written without escapes (**AP = 1**) and all bytes are represented in hex format. For brevity, the start delimiter, length, and checksum fields have been excluded.

### 64-bit unicast

A device with the 64-bit address of **0013A20087654321** sent a unicast transmission to a specific device with the payload of "**TxData**". The following frame is emitted if the destination is configured with **AO > 1**.

```
7E 00 18 91 00 13 A2 00 41 AE B5 4E FF FE E8 E8 00 11 C1 05 C1 54 78 44 61 74 61 1C
```

Frame type	64-bit source	Reserved	Source EP	Dest EP	Cluster	Profile	Rx options	Received data
0x91	0x0013A20041AEB54E	0x87BD	0xE8	0xE8	0x0011	0xC105	0xC1	0x547844617461
Explicit output		Unused	Digi data	Digi data	Data	Digi profile	ACK was sent in DigiMesh network	"TxData"

## Node Identification Indicator - 0x95

### Description

This frame type is emitted when a node identification broadcast is received. The node identification indicator contains information about the identifying device, such as address, identifier string (**NI**), and other relevant data.

A node identifies itself to the network under these conditions:

- The commissioning button is pressed once.
- A **CB 1** command is issued.
- A synchronous sleep node stays awake for 30 seconds in order to receive a sync message. It also sends out an identifying message.

See [for information on the payload formatting](#).

See [NO \(Network Discovery Options\)](#) for configuration options that modify the output of this frame.

### Format

The following table provides the contents of the frame. For details on frame structure, see [API frame specifications](#).

Offset	Size	Frame Field	Description
0	8-bit	Start Delimiter	Indicates the start of an API frame.
1	16-bit	Length	Number of bytes between the length and checksum.
3	8-bit	<b>Frame type</b>	Node Identification Indicator - <b>0x95</b>
4	64-bit	<b>64-bit source address</b>	The sender's 64-bit address.
12	16-bit	<b>Reserved</b>	Unused, but this field is typically set to <b>0xFFFE</b> .



Offset	Size	Frame Field	Description
14	8-bit	<b>Options</b>	<p>Bit field of options that apply to the received message:</p> <ul style="list-style-type: none"> <li>■ Bit 0: Reserved</li> <li>■ <b>Bit 1:</b> Packet was sent as a broadcast [<b>0x02</b>]</li> <li>■ <b>Bit 2:</b> Reserved</li> <li>■ Bit 4: Reserved</li> <li>■ Bit 5: Reserved</li> <li>■ <b>Bit 6, 7:</b> DigiMesh delivery method <ul style="list-style-type: none"> <li>• b'00 = &lt;invalid option&gt;</li> <li>• b'01 = Point-multipoint [<b>0x40</b>]</li> <li>• b'10 = Directed Broadcast [<b>0x80</b>]</li> <li>• b'11 = DigiMesh [<b>0xC0</b>]</li> </ul> </li> </ul> <hr/> <p><b>Note</b> Option values may be combined.</p>
15	16-bit	<b>Reserved</b>	Unused, but this field is typically set to <b>0xFFFE</b> .
17	64-bit	<b>64-bit remote address</b>	The 64-bit address of the device that sent the Node Identification.
25	variable (2-byte minimum)	<b>Node identification string</b>	Node identification string on the remote device set by <a href="#">NI (Node Identifier)</a> . The identification string is terminated with a NULL byte (0x00).
27+NI	16-bit	<b>Reserved</b>	Unused, but this field is typically set to <b>0xFFFE</b> .
29+NI	8-bit	<b>Network device type</b>	What type of network device the remote identifies as: 0 = Coordinator 1 = Router 2 = End Device
30+NI	8-bit	<b>Source event</b>	The event that caused the node identification broadcast to be sent. 0 = Reserved 1 = Frame sent by node identification pushbutton event—see .
31+NI	16-bit	<b>Digi Profile ID</b>	The Digi application Profile ID— <b>0xC105</b> .
33+NI	16-bit	<b>Digi Manufacturer ID</b>	The Digi Manufacturer ID— <b>0x101E</b> .
35+NI	32-bit	<b>Device type identifier (optional)</b>	The user-defined device type on the remote device set by <a href="#">DD (Device Type Identifier)</a> . Only included if the receiving device has the appropriate <a href="#">NO (Network Discovery Options)</a> bit set.

Offset	Size	Frame Field	Description
EOF-1	8-bit	<b>RSSI (optional)</b>	The RSSI of the last hop that relayed the message. Only included if the receiving device has the appropriate <a href="#">NO (Network Discovery Options)</a> bit set.
EOF	8-bit	Checksum	0xFF minus the 8-bit sum of bytes from offset 3 to this byte—between length and checksum.

## Examples

Each example is written without escapes (**AP = 1**) and all bytes are represented in hex format. For brevity, the start delimiter, length, and checksum fields have been excluded.

### Identify remote device

A technician is replacing a DigiMesh device in the field and needs to have the its entry removed from a cloud server's database. The technician pushes the commissioning button on the old device once to send an identification broadcast. The server can use the broadcast to identify which device is being replaced and perform the necessary action.

When the node identification broadcast is sent, every device that receives the message will flash the association LED and emit the following information frame:

```
7E 00 27 95 00 13 A2 00 12 34 56 78 FF FE C2 FF FE 00 13 A2 00 12 34 56 78 4C 48
37 35 00 FF FE 01 01 C1 05 10 1E 00 14 00 08 0D
```

Frame type	64-bit source	Reserved	Options	64-bit remote	NI String	Reserved	Device type	Event	Profile ID	MFG ID
0x95	0x0013A20012345678	0xFFFFE	0xC2	0x0013A20012345678	0x4C48373500	0xFFFFE	0x01	0x01	0xC105	0x101E
Identification		Unused	DigiMesh broadcast		"LH75" + null	Unused	Router	Button press	Digi	Digi

## Remote AT Command Response- 0x97

Request frame: [Remote AT Command Request - 0x17](#)

### Description

This frame type is emitted in response to a [Remote AT Command Request - 0x17](#). Some commands send back multiple response frames; for example, the **ND** command. Refer to individual AT command descriptions for details on API response behavior.

This frame is only emitted if the Frame ID in the request is non-zero.

## Format

The following table provides the contents of the frame. For details on frame structure, see [API frame specifications](#).

Offset	Size	Frame Field	Description
0	8-bit	Start Delimiter	Indicates the start of an API frame.
1	16-bit	Length	Number of bytes between the length and checksum.
3	8-bit	<b>Frame type</b>	Remote AT Command Response - <b>0x97</b>
4	8-bit	<b>Frame ID</b>	Identifies the data frame for the host to correlate with a prior request.
5	64-bit	<b>64-bit source address</b>	The sender's 64-bit address.
13	16-bit	<b>Reserved</b>	Unused, but this field is typically set to <b>0xFFFE</b> .
15	16-bit	<b>AT command</b>	The two ASCII characters that identify the AT Command.
17	8-bit	<b>Command status</b>	Status code for the host's request: <b>0x00</b> = OK <b>0x01</b> = ERROR <b>0x02</b> = Invalid command <b>0x03</b> = Invalid parameter <b>0x04</b> = Transmission failure <b>0x0C</b> = Encryption error
18-n	variable	<b>Parameter value (optional)</b>	If the host requested a command parameter change, this field will be omitted. If the host queried a command by omitting the parameter value in the request, this field will return the value currently set on the device.
EOF	8-bit	Checksum	0xFF minus the 8-bit sum of bytes from offset 3 to this byte (between length and checksum).

## Examples

Each example is written without escapes (**AP = 1**) and all bytes are represented in hex format. For brevity, the start delimiter, length, and checksum fields have been excluded.

### **Set remote command parameter**

Host set the **NI** string of a remote device to "**Remote**" using a [Remote AT Command Request - 0x17](#). The corresponding 0x97 Remote AT Command Response with a matching Frame ID is emitted as a response:

---

```
7E 00 0F 97 27 00 13 A2 00 12 34 56 78 12 7E 4E 49 00 51
```

---

Frame type	Frame ID	64-bit source	Reserved	AT command	Command Status	Command data
0x97	0x27	0x0013A200 12345678	0x127E	0x4E49	0x00	(omitted)
<i>Response</i>	<i>Matches request</i>		<i>Unused</i>	<i>"NI"</i>	<i>Success</i>	<i>Parameter changes return no data</i>

### Transmission failure

Host queued the the PAN ID change of a remote device using a [Remote AT Command Request - 0x17](#). Due to existing network congestion, the host will retry any failed attempts.

The corresponding 0x97 Remote AT Command Response with a matching Frame ID is emitted as a response:

```
7E 00 0F 97 27 00 13 A2 00 12 34 56 78 FF FE 49 44 04 EA
```

Frame type	Frame ID	64-bit source	Reserved	AT command	Command Status	Command data
0x97	0x27	0x0013A200 12345678	0xFFFE	0x4944	0x04	(omitted)
<i>Response</i>	<i>Matches request</i>		<i>Unused</i>	<i>"ID"</i>	<i>Transmission failure</i>	<i>Parameter changes return no data</i>

### Query remote command parameter

Query the temperature of a remote device—[TP \(Board Temperature\)](#).

The corresponding 0x97 Remote AT Command Response with a matching Frame ID is emitted with the temperature value as a response:

```
7E 00 11 97 27 00 13 A2 00 12 34 56 78 FF FE 54 50 00 00 2F A8
```

Frame type	Frame ID	64-bit source	Reserved	AT command	Command Status	Command data
0x97	0x27	0x0013A200 12345678	0x0013A200 12345678	0x4944	0x00	0x002F
<i>Response</i>	<i>Matches request</i>		<i>Unused</i>	<i>"TP"</i>	<i>Success</i>	<i>+47 °C</i>

## Work with networked devices

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## Network commissioning and diagnostics

We call the process of discovering and configuring devices in a network for operation, "network commissioning." Devices include several device discovery and configuration features. In addition to configuring devices, you must develop a strategy to place devices to ensure reliable routes. To accommodate these requirements, modules include features to aid in placing devices, configuring devices, and network diagnostics.

## Local configuration

You can configure devices locally using serial commands in Transparent or API mode, or remotely using remote API commands. Devices that are in API mode can send configuration commands to set or read the configuration settings of any device in the network.

## Remote configuration

When you do not have access to the device's serial port, you can use a separate device in API mode to remotely configure it. To remotely configure devices, use the following steps.

### Send a remote command

To send a remote command, populate the [Remote AT Command Request - 0x17](#) with:

1. The 64-bit address of the remote device.
2. The correct command options value.
3. Optionally, the command and parameter data.
4. If you want a command response, set the Frame ID field to a non-zero value.

The firmware only supports unicasts of remote commands. You cannot broadcast remote commands. XCTU has a Frames Generator tool that can assist you with building and sending a remote AT frame; see [Frames generator tool](#) in the *XCTU User Guide*.

### Apply changes on remote devices

When you use remote commands to change the command parameter settings on a remote device, you must apply the parameter changes or they do not take effect. For example, if you change the **BD** parameter, the actual serial interface rate does not change on the remote device until you apply the changes. You can apply the changes using remote commands in one of three ways:

1. Set the apply changes option bit in the API frame.
2. Send an **AC** command to the remote device.
3. Send the **WR** command followed by the **FR** command to the remote device to save the changes and reset the device.

### Remote command response

If a local device sends a command request to a remote device, and the API frame ID is non-zero, the remote device sends a remote command response transmission back to the local device.

When the local device receives a remote command response transmission, it sends a remote command response API frame out its UART. The remote command response indicates:

1. The status of the command, which is either success or the reason for failure.
2. In the case of a command query, it includes the register value.

The device that sends a remote command does not receive a remote command response frame if:

1. It could not reach the destination device.
2. You set the frame ID to 0 in the remote command request.

## Establish and maintain network links

### Build aggregate routes

In many applications, many or all of the nodes in the network must transmit data to a central aggregator node. In a new DigiMesh network, the overhead of these nodes discovering routes to the aggregator node can be extensive and taxing on the network. To eliminate this overhead, you can use the **AG** command to automatically build routes to an aggregate node in a DigiMesh network.

To send a unicast, devices configured for Transparent mode (**AP** = 0) must set their **DH/DL** registers to the MAC address of the node that they need to transmit to. In networks of Transparent mode devices that transmit to an aggregator node it is necessary to set every device's **DH/DL** registers to the MAC address of the aggregator node. This can be a tedious process. A simple and effective method is to use the **AG** command to set the **DH/DL** registers of all the nodes in a DigiMesh network to that of the aggregator node.

Upon deploying a DigiMesh network, you can send the **AG** command on the desired aggregator node to cause all nodes in the network to build routes to the aggregator node. You can optionally use the **AG** command to automatically update the **DH/DL** registers to match the MAC address of the aggregator node.

The **AG** command requires a 64-bit parameter. The parameter indicates the current value of the **DH/DL** registers on a device; typically you should replace this value with the 64-bit address of the node sending the **AG** broadcast. However, if you do not want to update the **DH/DL** of the device receiving the **AG** broadcast you can use the invalid address of 0xFFFF. The receiving nodes that are configured in API mode output an Aggregator Update API frame (0x8E) if they update their **DH/DL** address; for a description of the frame, see [Aggregate Addressing Update - 0x8E](#).

All devices that receive an **AG** broadcast update their routing table information to build a route to the sending device, regardless of whether or not their **DH/DL** address is updated. The devices use this routing information for future DigiMesh unicast transmissions.

### DigiMesh routing examples

#### Example one:

In a scenario where you deploy a network, and then you want to update the **DH** and **DL** registers of all the devices in the network so that they use the MAC address of the aggregator node, which has the MAC address 0x0013A200 4052C507, you could use the following technique.

1. Deploy all devices in the network with the default **DH/DL** of 0xFFFF.
2. Serially, send an ATAGFFFF command to the aggregator node so it sends the broadcast transmission to the rest of the nodes.

All the nodes in the network that receive the **AG** broadcast set their **DH** to 0x0013A200 and their **DL** to 0x4052C507. These nodes automatically build a route to the aggregator node.

**Example two:**

If you want all of the nodes in the network to build routes to an aggregator node with a MAC address of 0x0013A200 4052C507 without affecting the **DH** and **DL** registers of any nodes in the network:

1. Send the ATAGFFFE command to the aggregator node. This sends an **AG** broadcast to all of the nodes in the network.
2. All of the nodes internally update only their routing table information to contain a route to the aggregator node.
3. None of the nodes update their **DH** and **DL** registers because none of the registers are set to the 0xFFFFE address.

**Replace nodes**

You can use the **AG** command to update the routing table and **DH/DL** registers in the network after you replace a device. To update only the routing table information without affecting the **DH** and **DL** registers, use the process in example two, above.

To update the **DH** and **DL** registers of the network, use example three, below.

**Example three:**

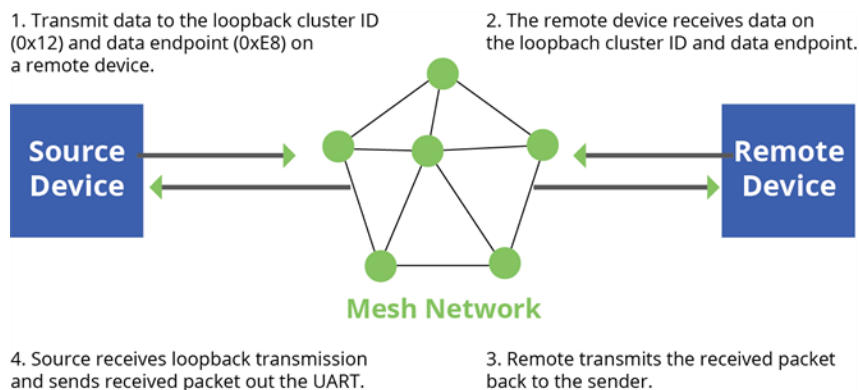
This example shows how to cause all devices to update their **DH** and **DL** registers to the MAC address of the sending device. In this case, assume you are using a device with a serial number of 0x0013A200 4052C507 as a network aggregator, and the sending device has a MAC address of 0x0013A200 F5E4D3B2. To update the **DH** and **DL** registers to the sending device's MAC address:

1. Replace the aggregator with 0x0013A200 F5E4D3B2.
2. Send the ATAG0013A200 4052C507 command to the new device.

**Test links in a network - loopback cluster**

To measure the performance of a network, you can send unicast data through the network from one device to another to determine the success rate of several transmissions. To simplify link testing, the devices support a Loopback cluster ID (0x12) on the data endpoint (0xE8). The cluster ID on the data endpoint sends any data transmitted to it back to the sender.

The following figure demonstrates how you can use the Loopback cluster ID and data endpoint to measure the link quality in a mesh network.





The configuration steps for sending data to the loopback cluster ID depend on what mode the device is in. For details on setting the mode, see [AP \(API Enable\)](#). The following sections list the steps based on the device's mode.

### Transparent operating mode configuration (AP = 0)

To send data to the loopback cluster ID on the data endpoint of a remote device:

1. Set the **CI** command to **0x12**.
2. Set the **DH** and **DL** commands to the address of the remote device.

After exiting Command mode, the device transmits any serial characters it received to the remote device, which returns those characters to the sending device.

### API operating mode configuration (AP = 1 or AP = 2)

Send an [Explicit Addressing Command Request - 0x11](#) using **0x12** as the cluster ID and **0xE8** as both the source and destination endpoint.

The remote device echoes back the data packets it receives to the sending device.

## Test links between adjacent devices

It often helps to test the quality of a link between two adjacent modules in a network. You can use the Test Link Request Cluster ID to send a number of test packets between any two devices in a network. To clarify the example, we refer to "device A" and "device B" in this section.

To request that device B perform a link test against device A:

1. Use device A in API mode (**AP = 1**) to send an Explicit Addressing Command (0x11) frame to device B.
2. Address the frame to the Test Link Request Cluster ID (0x0014) and destination endpoint: 0xE6.
3. Include a 12-byte payload in the Explicit Addressing Command frame with the following format:

Number of bytes	Field name	Description
8	Destination address	The address the device uses to test its link. For this example, use the device A address.
2	Payload size	The size of the test packet. Use the <b>NP</b> command to query the maximum payload size for the device.
2	Iterations	The number of packets to send. This must be a number between 1 and 4000.

4. Device B should transmit test link packets.
5. When device B completes transmitting the test link packets, it sends the following data packet to device A's Test Link Result Cluster (0x0094) on endpoint (0xE6).
6. Device A outputs the following information as an API Explicit RX Indicator (0x91) frame:

Number of bytes	Field name	Description
8	Destination address	The address the device used to test its link.
2	Payload size	The size of the test packet device A sent to test the link.
2	Iterations	The number of packets that device A sent.
2	Success	The number of packets that were successfully acknowledged.
2	Retries	The number of MAC retries used to transfer all the packets.
1	Result	0x00 - the command was successful. 0x03 - invalid parameter used.
1	RR	The maximum number of MAC retries allowed.
1	maxRSSI	The strongest RSSI reading observed during the test.
1	minRSSI	The weakest RSSI reading observed during the test.
1	avgRSSI	The average RSSI reading observed during the test.

## Example

Suppose that you want to test the link between device A (**SH/SL** = 0x0013A200 40521234) and device B (**SH/SL**=0x0013A 200 4052ABCD) by transmitting 1000 40-byte packets:

Send the following API packet to the serial interface of device A.

In the following example packet, whitespace marks fields, bold text is the payload portion of the packet:

```
7E 0020 11 01 0013A20040521234 FFFE E6 E6 0014 C105 00 00 0013A2004052ABCD 0028 03E8 EB
```

When the test is finished, the following API frame may be received:

```
7E 0027 91 0013A20040521234 FFFE E6 E6 0094 C105 00 0013A2004052ABCD 0028 03E8 03E7 0064 00 0A 50 53 52 9F
```

This means:

- 999 out of 1000 packets were successful.
- The device made 100 retries.
- **RR** = 10.
- maxRSSI = -80 dBm.
- minRSSI = -83 dBm.
- avgRSSI = -82 dBm.

If the Result field does not equal zero, an error has occurred. Ignore the other fields in the packet.

If the Success field equals zero, ignore the RSSI fields.

The device that sends the request for initiating the Test link and outputs the result does not need to be the sender or receiver of the test. It is possible for a third node, "device C", to request device A to perform a test link against device B and send the results back to device C to be output. It is also possible for device B to request device A to perform the previously mentioned test. In other words, the

frames can be sent by either device A, device B or device C and in all cases the test is the same: device A sends data to device B and reports the results.

## RSSI indicators

The received signal strength indicator (RSSI) measures the amount of power present in a radio signal. It is an approximate value for signal strength received on an antenna.

You can use the **DB** command to measure the RSSI on a device. **DB** returns the RSSI value measured in -dBm of the last packet the device received. This number can be misleading in multi-hop DigiMesh networks. The **DB** value only indicates the received signal strength of the last hop. If a transmission spans multiple hops, the **DB** value provides no indication of the overall transmission path, or the quality of the worst link, it only indicates the quality of the last link.

To determine the **DB** value in hardware:

1. Use the RSSI module pin (pin 7). When the device receives data, it sets the RSSI PWM duty cycle to a value based on the RSSI of the packet it receives.

This value only indicates the quality of the last hop of a multi-hop transmission. You could connect this pin to an LED to indicate if the link is stable or not.

## Discover all the devices on a network

You can use the **ND** (Network Discovery) command to discover all devices on a network. When you send the **ND** command:

1. The device sends a broadcast **ND** command through the network.
2. All devices that receive the command send a response that includes their addressing information, node identifier string and other relevant information. For more information on the node identifier string, see [NI \(Node Identifier\)](#).

**ND** is useful for generating a list of all device addresses in a network.

When a device receives the network discovery command, it waits a random time before sending its own response. You can use the **NT** command to set the maximum time delay on the device that you use to send the **ND** command.

- The device that sends the **ND** includes its **NT** setting in the transmission to provide a delay window for all devices in the network.
- On large networks, you may need to increase **NT** to improve the reliability of network discovery.
- The default **NT** value is 0x82 (13 seconds).

## Discover devices within RF range

- You can use the **FN** (Find Neighbors) command to discover the devices that are immediate neighbors (within RF range) of a particular device.
- **FN** is useful in determining network topology and determining possible routes.

You can send **FN** locally on a device in Command mode or you can use a local [Local AT Command Request - 0x08](#).

To use **FN** remotely, send the target node a [Remote AT Command Request - 0x17](#) using **FN** as the name of the AT command.

The device you use to send **FN** transmits a zero-hop broadcast to all of its immediate neighbors. All of the devices that receive this broadcast send an RF packet to the device that transmitted the **FN** command. If you sent **FN** remotely, the target devices respond directly to the device that sent the **FN** command. The device that sends **FN** outputs a response packet in the same format as an [Local AT Command Response - 0x88](#).

## Trace route option

In many networks, it is useful to determine the route that a DigiMesh unicast takes to its destination; particularly, when you set up a network or want to diagnose problems within a network.

---

**Note** Because of the large number of Route Information Packet frames that a unicast with trace route enabled can generate, we suggest you only use the trace route option for occasional diagnostic purposes and not for normal operations.

---

The Transmit Request (0x10) frame contains a trace route option, which transmits routing information packets to the originator of the unicast using the intermediate nodes.

When a device sends a unicast with the trace route option enabled, the unicast transmits to its destination devices, which forward the unicast to its eventual destination. The destination device transmits a Route Information Packet (0x8D) frame back along the route to the unicast originator.

The Route Information Packet frame contains:

- Addressing information for the unicast.
- Addressing information for the intermediate hop.
- Other link quality information.

For a full description of the Route Information Packet frame, see [Route Information - 0x8D](#).

## Trace route example

Suppose that you successfully unicast a data packet with trace route enabled from device A to device E, through devices B, C, and D. The following sequence would occur:

- After the data packet makes a successful MAC transmission from device A to device B, device A outputs a Route Information Packet frame indicating that the transmission of the data packet from device A to device E was successful in forwarding one hop from device A to device B.
- After the data packet makes a successful MAC transmission from device B to device C, device B transmits a Route Information Packet frame to device A. When device A receives the Route Information packet, it outputs it over its serial interface.
- After the data packet makes a successful MAC transmission from device C to device D, device C transmits a Route Information Packet frame to device A (through device B). When device A receives the Route Information packet, it outputs it over its serial interface.
- After the data packet makes a successful MAC transmission from device D to device E, device D transmits a Route Information Packet frame to device A (through device C and device B). When device A receives the Route Information packet, it outputs it over its serial interface.

There is no guarantee that Route Information Packet frames will arrive in the same order as the route taken by the unicast packet. On a weak route, it is also possible for the transmission of Route Information Packet frames to fail before arriving at the unicast originator.

## **NACK messages**

Transmit Request (0x10 and 0x11) frames contain a negative-acknowledge character (NACK) API option (Bit 2 of the Transmit Options field).

If you use this option when transmitting data, when a MAC acknowledgment failure occurs on one of the hops to the destination device, the device generates a Route Information Packet (0x8D) frame and sends it to the originator of the unicast.

This information is useful because it allows you to identify and repair marginal links.

## Regulatory information

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## FCC (United States)

These RF modules comply with Part 15 of the FCC rules and regulations. Compliance with the labeling requirements, FCC notices and antenna usage guidelines is required.

In order to operate under Digi's FCC Certification, integrators must comply with the following regulations:

1. The integrator must ensure that the text provided with this device (in the labeling requirements section that follows) is placed on the outside of the final product and within the final product operation manual.
2. The device may only be used with antennas that have been tested and approved for use with this device; refer to [FCC antenna certifications](#).

## OEM labeling requirements



**WARNING!** The Original Equipment Manufacturer (OEM) must ensure that FCC labeling requirements are met. This includes a clearly visible label on the outside of the final product enclosure that displays the text shown in the figure below.

The following text is the required FCC label for OEM products containing the XBee-PRO SX RF Module:

Contains FCC ID: MCQ-XBPSX

The enclosed device complies with Part 15 of the FCC Rules. Operation is subject to the following two conditions: *(i.)* this device may not cause harmful interference and *(ii.)* this device must accept any interference received, including interference that may cause undesired operation.

The following text is the required FCC label for OEM products containing the XBee SX RF Module:

Contains FCC ID: MCQ-XBSX

The enclosed device complies with Part 15 of the FCC Rules. Operation is subject to the following two conditions: *(i.)* this device may not cause harmful interference and *(ii.)* this device must accept any interference received, including interference that may cause undesired operation.

## FCC notices

**IMPORTANT:** These RF modules have been certified by the FCC for use with other products without any further certification (as per FCC section 2.1091). Modifications not expressly approved by Digi could void the user's authority to operate the equipment.

**IMPORTANT:** Integrators must test final product to comply with unintentional radiators (FCC sections 15.107 & 15.109) before declaring compliance of their final product to Part 15 of the FCC rules.

**IMPORTANT:** These RF modules have been certified for remote and base radio applications. If the module will be used for portable applications, the device must undergo SAR testing.

This equipment has been tested and found to comply with the limits for a Class B digital device, pursuant to Part 15 of the FCC Rules. These limits are designed to provide reasonable protection against harmful interference in a residential installation. This equipment generates, uses and can radiate radio frequency energy and, if not installed and used in accordance with the instructions, may cause harmful interference to radio communications. However, there is no guarantee that interference will not occur in a particular installation.

If this equipment does cause harmful interference to radio or television reception, which can be determined by turning the equipment off and on, the user is encouraged to try to correct the interference by one or more of the following measures: Re-orient or relocate the receiving antenna,

Increase the separation between the equipment and receiver, Connect equipment and receiver to outlets on different circuits, or Consult the dealer or an experienced radio/TV technician for help.



## RF exposure statement

This statement must be included as a CAUTION statement in integrator product manuals.

---



**WARNING!** This equipment is approved only for mobile and base station transmitting devices. Antenna(s) used for this transmitter must be installed to provide a separation distance of at least 34 cm from all persons and must not be co-located or operating in conjunction with any other antenna or transmitter.

---

## FCC antenna certifications



**WARNING!** This device has been tested with the antennas listed in the tables of this section. When integrated into products, fixed antennas require installation preventing end users from replacing them with non-approved antennas. Antennas not listed in the tables must be tested to comply with FCC Section 15.203 (unique antenna connectors) and Section 15.247 (emissions).

---

### ***Fixed base station and mobile applications***

Digi devices are pre-FCC approved for use in fixed base station and mobile applications. When the antenna is mounted at least 34 cm from nearby persons, the application is considered a mobile application.

### ***Portable applications and SAR testing***

When the antenna is mounted closer than 34 cm to nearby persons, then the application is considered "portable" and requires an additional test be performed on the final product. This test is called Specific Absorption Rate (SAR) testing and measures the emissions from the device and how they affect the person.

## RF exposure statement

This statement must be included as a CAUTION statement in integrator product manuals.

---



**WARNING!** This equipment is approved only for mobile and base station transmitting devices. Antenna(s) used for this transmitter must be installed to provide a separation distance of at least 34 cm from all persons and must not be co-located or operating in conjunction with any other antenna or transmitter.

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## XBee-PRO XTC antenna options

The following tables cover the antennas that are approved for use with the XBee-PRO XTC RF modules. If applicable, the tables show the required cable loss between the device and the antenna.

Digi does not carry all of these antenna variants. Contact Digi Sales for available antennas.

### Dipole antennas

All antenna part numbers followed by an asterisk (\*) are not available from Digi. Consult with an antenna manufacturer for an equivalent option.

Part number	Type	Connector	Gain	Required antenna cable loss	Application
A09-HSM-7 <sup>1</sup>	Straight half-wave	RPSMA	2.1 dBi	0.4 dB	Fixed / mobile
A09-HASM-675	Articulated half-wave	RPSMA	2.1 dBi	0.4 dB	Fixed / mobile
A09-HABMM-P5I	Swivel half wave with 5" pigtail	MMCX	2.1 dBi	0.4 dB	Fixed / mobile
A09-HBMM-P5I	Straight half-wave with 6" pigtail	MMCX	2.1 dBi	0.4 dB	Fixed / mobile
A09-HASM-7*	Articulated half-wave	RPSMA	2.1 dBi	0.4 dB	Fixed
A09-HRSM*	Right angle half-wave	RPSMA	2.1 dBi	0.4 dB	Fixed
A09-HG*	Glass mounted half-wave	RPSMA	2.1 dBi	0.4 dB	Fixed
A09-HATM*	Articulated half-wave	RPTNC	2.1 dBi	0.4 dB	Fixed
A09-H*	Half-wave dipole	RPSMA	2.1 dBi	0.4 dB	Fixed

### Yagi antennas

All antenna part numbers followed by an asterisk (\*) are not available from Digi. Consult with an antenna manufacturer for an equivalent option.

---

<sup>1</sup>Installers should apply additional torque to screw on the antenna.

Part number	Type	Gain	Connector	Required antenna cable loss	Application
A09-Y6NF*	2 element Yagi	6.1 dBi	N	2.0 dB	Fixed/mobile
A09-Y7NF*	3 element Yagi	7.1 dBi	N	3.0 dB	Fixed/mobile
A09-Y8NF	4 element Yagi	8.1 dBi	N	4.0 dB	Fixed/mobile
A09-Y9NF*	4 element Yagi	9.1 dBi	N	5.0 dB	Fixed/mobile
A09-Y10NF*	5 element Yagi	10.1 dBi	N	6.0 dB	Fixed/mobile
A09-Y11NF	6 element Yagi	11.1 dBi	N	7.0 dB	Fixed/mobile
A09-Y12NF*	7 element Yagi	12.1 dBi	N	8.0 dB	Fixed/mobile
A09-Y13NF*	9 element Yagi	13.1 dBi	N	9.0 dB	Fixed/mobile
A09-Y14NF*	14 element Yagi	14.0 dBi	N	9.9 dB	Fixed/mobile
A09-Y6TM*	2 element Yagi	6.1 dBi	RPTNC	2.0 dB	Fixed/mobile
A09-Y7TM*	3 element Yagi	7.1 dBi	RPTNC	3.0 dB	Fixed/mobile
A09-Y8TM*	4 element Yagi	8.1 dBi	RPTNC	4.0 dB	Fixed/mobile
A09-Y9TM*	4 element Yagi	9.1 dBi	RPTNC	5.0 dB	Fixed/mobile
A09-Y10TM-P10I	5 element Yagi	10.1 dBi	RPTNC	6.0 dB	Fixed/mobile
A09-Y11TM*	6 element Yagi	11.1 dBi	RPTNC	7.0 dB	Fixed/mobile
A09-Y12TM*	7 element Yagi	12.1 dBi	RPTNC	8.0 dB	Fixed/mobile
A09-Y13TM*	9 element Yagi	13.1 dBi	RPTNC	9.0 dB	Fixed/mobile
A09-Y14TM*	14 element Yagi	14.0 dBi	RPTNC	9.9 dB	Fixed/mobile

### ***Omni-directional base station antennas***

All antenna part numbers followed by an asterisk (\*) are not available from Digi. Consult with an antenna manufacturer for an equivalent option.

Part number	Type	Gain	Connector	Required antenna cable loss	Application
A09-F0NF*	Fiberglass base station	0 dBi	N	-	Fixed
A09-F1NF*	Fiberglass base station	1.0 dBi	N	-	Fixed
A09-F2NF-M	Fiberglass base station	2.1 dBi	N	-	Fixed
A09-F3NF*	Fiberglass base station	3.1 dBi	N	-	Fixed
A09-F4NF*	Fiberglass base station	4.1 dBi	N	-	Fixed
A09-F5NF-M	Fiberglass base station	5.1 dBi	N	-	Fixed
A09-F6NF*	Fiberglass base station	6.1 dBi	N	0.9 dB	Fixed
A09-F7NF*	Fiberglass base station	7.1 dBi	N	1.9 dB	Fixed
A09-F8NF-M	Fiberglass base station	8.1 dBi	N	2.9 dB	Fixed
A09-F0SM*	Fiberglass base station	0 dBi	RPSMA	-	Fixed
A09-F1SM*	Fiberglass base station	1.0 dBi	RPSMA	-	Fixed
A09-F2SM*	Fiberglass base station	2.1 dBi	RPSMA	-	Fixed
A09-F3SM*	Fiberglass base station	3.1 dBi	RPSMA	-	Fixed
A09-F4SM*	Fiberglass base station	4.1 dBi	RPSMA	-	Fixed
A09-F5SM*	Fiberglass base station	5.1 dBi	RPSMA	-	Fixed
A09-F6SM*	Fiberglass base station	6.1 dBi	RPSMA	0.9 dB	Fixed
A09-F7SM*	Fiberglass base station	7.1 dBi	RPSMA	1.9 dB	Fixed
A09-F8SM*	Fiberglass base station	8.1 dBi	RPSMA	2.9 dB	Fixed
A09-F0TM*	Fiberglass base station	0 dBi	RPTNC	-	Fixed
A09-F1TM*	Fiberglass base station	1.0 dBi	RPTNC	-	Fixed
A09-F2TM*	Fiberglass base station	2.1 dBi	RPTNC	-	Fixed

Part number	Type	Gain	Connector	Required antenna cable loss	Application
A09-F3TM*	Fiberglass base station	3.1 dBi	RPTNC	-	Fixed
A09-F4TM*	Fiberglass base station	4.1 dBi	RPTNC	-	Fixed
A09-F5TM*	Fiberglass base station	5.1 dBi	RPTNC	-	Fixed
A09-F6TM*	Fiberglass base station	6.1 dBi	RPTNC	0.9 dB	Fixed
A09-F7TM*	Fiberglass base station	7.1 dBi	RPTNC	1.9 dB	Fixed
A09-F8TM*	Fiberglass base station	8.1 dBi	RPTNC	2.9 dB	Fixed
A09-W7*	Wire base station	7.1 dBi	RPN	1.9 dB	Fixed
A09-W7SM*	Wire base station	7.1 dBi	RPSMA	1.9 dB	Fixed
A09-W7TM*	Wire base station	7.1 dBi	RPTNC	1.9 dB	Fixed

### ***Dome antennas***

All antenna part numbers followed by an asterisk (\*) are not available from Digi. Consult with an antenna manufacturer for an equivalent option.

Part number	Type	Gain	Connector	Required antenna cable loss	Application
A09-D3PNF*	Omnidirectional permanent mount	3.0 dBi	N	0.4 dB	Fixed/mobile
A09-D3NF*	Omnidirectional magnetic mount	3.0 dBi	N	0.4 dB	Fixed/mobile
A09-D3PTM*	Omnidirectional permanent mount	3.0 dBi	RPTNC	0.4 dB	Fixed/mobile
A09-D3PSM*	Omnidirectional permanent mount	3.0 dBi	RPSMA	0.4 dB	Fixed/mobile

### ***Monopole antennas***

All antenna part numbers followed by an asterisk (\*) are not available from Digi. Consult with an antenna manufacturer for an equivalent option.

Part number	Type	Gain	Connector	Required antenna cable loss	Application
A09-QRAMM	3" Quarter wave wire	2.1 dBi	MMCX	-	Fixed/mobile
A09-QRSM-2.1*	Quarter wave 2.1" right angle	3.3 dBi	RPSMA	0.4 dB	Fixed/mobile
A09-QW*	Quarter wave wire	1.9 dBi	Permanent	-	Fixed/mobile
A09-QSM-3*	Quarter wave straight	1.9 dBi	RPSMA	-	Fixed/mobile
A09-QSM-3H*	Heavy duty quarter wave straight	1.9 dBi	RPSMA	-	Fixed/mobile
A09-QBMM-P6I*	Quarter wave w/ 6" pigtail	1.9 dBi	MMCX	-	Fixed/mobile
A09-QHSM-2*	2" straight	1.9 dBi	RPSMA	-	Fixed/mobile
A09-QHRSM-2*	2" right angle	1.9 dBi	RPSMA	-	Fixed/mobile
A09-QHRSM-170*	1.7" right angle	1.9 dBi	RPSMA	-	Fixed/mobile
A09-QRSM-380*	3.8" right angle	1.9 dBi	RPSMA	-	Fixed/mobile
A09-QAPM-520*	5.2" articulated screw mount	1.9 dBi	Permanent	-	Fixed/mobile
A09-QSPM-3*	3" straight screw mount	1.9 dBi	Permanent	-	Fixed/mobile
A09-QAPM-3*	3" articulated screw mount	1.9 dBi	Permanent	-	Fixed/mobile
A09-QAPM-3H*	3" articulated screw mount	1.9 dBi	Permanent	-	Fixed/mobile

## XBee XTC antenna options

The following tables cover the antennas that are approved for use with the XBee XTC RF modules. If applicable, the tables show the required cable loss between the device and the antenna.

Digi does not carry all of these antenna variants. Contact Digi Sales for available antennas.

### Dipole antennas

All antenna part numbers followed by an asterisk (\*) are not available from Digi. Consult with an antenna manufacturer for an equivalent option.

Part number	Type	Connector	Gain	Required antenna cable loss	Application
A09-HSM-7 <sup>1</sup>	Straight half-wave	RPSMA	2.1 dBi	0.4 dB	Fixed/mobile
A09-HASM-675	Articulated half-wave	RPSMA	2.1 dBi	0.4 dB	Fixed/mobile
A09-HABMM-P5I	Swivel half wave with 5" pigtail	MMCX	2.1 dBi	0.4 dB	Fixed/mobile
A09-HBMM-P5I	Straight half-wave with 6" pigtail	MMCX	2.1 dBi	0.4 dB	Fixed/mobile
A09-HASM-7*	Articulated half-wave	RPSMA	2.1 dBi	0.4 dB	Fixed
A09-HRSM*	Right angle half-wave	RPSMA	2.1 dBi	0.4 dB	Fixed
A09-HG*	Glass mounted half-wave	RPSMA	2.1dBi	0.4 dB	Fixed
A09-HATM*	Articulated half-wave	RPTNC	2.1 dBi	0.4 dB	Fixed
A09-H*	Half-wave dipole	RPSMA	2.1 dBi	0.4 dB	Fixed

### Yagi antennas

All antenna part numbers followed by an asterisk (\*) are not available from Digi. Consult with an antenna manufacturer for an equivalent option.

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<sup>1</sup>Installers should apply additional torque to screw on the antenna.

Part number	Type	Gain	Connector	Required antenna cable loss	Application
A09-Y6NF*	2 element Yagi	6.1 dBi	N	-	Fixed/mobile
A09-Y7NF*	3 element Yagi	7.1 dBi	N	-	Fixed/mobile
A09-Y8NF	4 element Yagi	8.1 dBi	N	-	Fixed/mobile
A09-Y9NF*	4 element Yagi	9.1 dBi	N	-	Fixed/mobile
A09-Y10NF*	5 element Yagi	10.1 dBi	N	-	Fixed/mobile
A09-Y11NF	6 element Yagi	11.1 dBi	N	-	Fixed/mobile
A09-Y12NF*	7 element Yagi	12.1 dBi	N	-	Fixed/mobile
A09-Y13NF*	9 element Yagi	13.1 dBi	N	-	Fixed/mobile
A09-Y14NF*	10 element Yagi	14.1 dBi	N	-	Fixed/mobile
A09-Y14NF-ALT*	12 element Yagi	14.1 dBi	N	-	Fixed/mobile
A09-Y15NF	13 element Yagi	15.1 dBi	N	0.7 dB	Fixed/mobile
A09-Y15NF-ALT*	15 element Yagi	15.1 dBi	N	0.7 dB	Fixed/mobile
A09-Y6TM*	2 element Yagi	6.1 dBi	RPTNC	-	Fixed/mobile
A09-Y7TM*	3 element Yagi	7.1 dBi	RPTNC	-	Fixed/mobile
A09-Y8TM*	4 element Yagi	8.1 dBi	RPTNC	-	Fixed/mobile
A09-Y9TM*	4 element Yagi	9.1 dBi	RPTNC	-	Fixed/mobile
A09-Y10TM-P10*	5 element Yagi	10.1 dBi	RPTNC	-	Fixed/mobile
A09-Y11TM*	6 element Yagi	11.1 dBi	RPTNC	-	Fixed/mobile
A09-Y12TM*	7 element Yagi	12.1 dBi	RPTNC	-	Fixed/mobile
A09-Y13TM*	9 element Yagi	13.1 dBi	RPTNC	-	Fixed/mobile
A09-Y14TM*	10 element Yagi	14.1 dBi	RPTNC	-	Fixed/mobile



Part number	Type	Gain	Connector	Required antenna cable loss	Application
A09-Y14TM-ALT*	12 element Yagi	14.1 dBi	RPTNC	-	Fixed/mobile
A09-Y15TM*	13 element Yagi	15.1 dBi	RPTNC	0.7 dB	Fixed/mobile
A09-Y15TM-P10I	15 element Yagi	15.1 dBi	RPTNC	0.7 dB	Fixed/mobile

### ***Omni-directional base station antennas***

All antenna part numbers followed by an asterisk (\*) are not available from Digi. Consult with an antenna manufacturer for an equivalent option.

Part number	Type	Gain	Connector	Required antenna cable loss	Application
A09-F0NF*	Fiberglass Base Station	0 dBi	N	-	Fixed
A09-F1NF*	Fiberglass Base Station	1.0 dBi	N	-	Fixed
A09-F2NF-M*	Fiberglass Base Station	2.1 dBi	N	-	Fixed
A09-F3NF*	Fiberglass Base Station	3.1 dBi	N	-	Fixed
A09-F4NF*	Fiberglass Base Station	4.1 dBi	N	-	Fixed
A09-F5NF-M	Fiberglass Base Station	5.1 dBi	N	-	Fixed
A09-F6NF*	Fiberglass Base Station	6.1 dBi	N	-	Fixed
A09-F7NF*	Fiberglass Base Station	7.1 dBi	N	-	Fixed
A09-F8NF-M	Fiberglass Base Station	8.1 dBi	N	0.7 dB	Fixed
A09-F0SM*	Fiberglass Base Station	0 dBi	RPSMA	-	Fixed
A09-F1SM*	Fiberglass Base Station	1.0 dBi	RPSMA	-	Fixed
A09-F2SM*	Fiberglass Base Station	2.1 dBi	RPSMA	-	Fixed
A09-F3SM*	Fiberglass Base Station	3.1 dBi	RPSMA	-	Fixed
A09-F4SM*	Fiberglass Base Station	4.1 dBi	RPSMA	-	Fixed

Part number	Type	Gain	Connector	Required antenna cable loss	Application
A09-F5SM*	Fiberglass Base Station	5.1 dBi	RPSMA	-	Fixed
A09-F6SM*	Fiberglass Base Station	6.1 dBi	RPSMA	-	Fixed
A09-F7SM*	Fiberglass Base Station	7.1 dBi	RPSMA	-	Fixed
A09-F8SM*	Fiberglass Base Station	8.1 dBi	RPSMA	0.7 dB	Fixed
A09-F0TM*	Fiberglass Base Station	0 dBi	RPTNC	-	Fixed
A09-F1TM*	Fiberglass Base Station	1.0 dBi	RPTNC	-	Fixed
A09-F2TM*	Fiberglass Base Station	2.1 dBi	RPTNC	-	Fixed
A09-F3TM*	Fiberglass Base Station	3.1 dBi	RPTNC	-	Fixed
A09-F4TM*	Fiberglass Base Station	4.1 dBi	RPTNC	-	Fixed
A09-F5TM*	Fiberglass Base Station	5.1 dBi	RPTNC	-	Fixed
A09-F6TM*	Fiberglass Base Station	6.1 dBi	RPTNC	-	Fixed
A09-F7TM*	Fiberglass Base Station	7.1 dBi	RPTNC	-	Fixed
A09-F8TM*	Fiberglass Base Station	8.1 dBi	RPTNC	0.7 dB	Fixed
A09-W7*	Wire Base Station	7.1 dBi	RPN	-	Fixed
A09-W7SM*	Wire Base Station	7.1 dBi	RPSMA	-	Fixed
A09-W7TM*	Wire Base Station	7.1 dBi	RPTNC	-	Fixed

### ***Dome antennas***

All antenna part numbers followed by an asterisk (\*) are not available from Digi. Consult with an antenna manufacturer for an equivalent option.

Part number	Type	Gain	Connector	Required antenna cable loss	Application
A09-D3PNF*	Omnidirectional permanent mount	3.0 dBi	N	0.4 dB	Fixed/mobile

Part number	Type	Gain	Connector	Required antenna cable loss	Application
A09-D3NF*	Omnidirectional magnetic mount	3.0 dBi	N	0.4 dB	Fixed/mobile
A09-D3PTM*	Omnidirectional permanent mount	3.0 dBi	RPTNC	0.4 dB	Fixed/mobile
A09-D3PSM*	Omnidirectional permanent mount	3.0 dBi	RPSMA	0.4 dB	Fixed/mobile

### Monopole antennas

All antenna part numbers followed by an asterisk (\*) are not available from Digi. Consult with an antenna manufacturer for an equivalent option.

Part number	Type	Gain	Connector	Required antenna cable loss	Application
A09-QRAMM	3" Quarter wave wire	2.1 dBi	MMCX	-	Fixed/mobile
A09-QRSM-2.1*	Quarter wave 2.1" right angle	3.3 dBi	RPSMA	0.4 dB	Fixed/mobile
A09-QW*	Quarter wave wire	1.9 dBi	Permanent	-	Fixed/mobile
A09-QSM-3*	Quarter wave straight	1.9 dBi	RPSMA	-	Fixed/mobile
A09-QSM-3H*	Heavy duty quarter wave straight	1.9 dBi	RPSMA	-	Fixed/mobile
A09-QBMM-P6I*	Quarter wave w/ 6" pigtail	1.9 dBi	MMCX	-	Fixed/mobile
A09-QHSM-2*	2" straight	1.9 dBi	RPSMA	-	Fixed/mobile
A09-QHRSM-2*	2" right angle	1.9 dBi	RPSMA	-	Fixed/mobile
A09-QHRSM-170*	1.7" right angle	1.9 dBi	RPSMA	-	Fixed/mobile
A09-QRSM-380*	3.8" right angle	1.9 dBi	RPSMA	-	Fixed/mobile
A09-QAPM-520*	5.2" articulated screw mount	1.9 dBi	Permanent	-	Fixed/mobile
A09-QSPM-3*	3" straight screw mount	1.9 dBi	Permanent	-	Fixed/mobile
A09-QAPM-3*	3" articulated screw mount	1.9 dBi	Permanent	-	Fixed/mobile
A09-QAPM-3H*	3" articulated screw mount	1.9 dBi	Permanent	-	Fixed/mobile

## **FCC publication 996369 related information**

In publication 996369 section D03, the FCC requires information concerning a module to be presented by OEM manufacturers. This section assists in answering or fulfilling these requirements.

### **2.1 General**

No requirements are associated with this section.

### **2.2 List of applicable FCC rules**

This module conforms to FCC Part 15.247.

### **2.3 Summarize the specific operational use conditions**

Certain approved antennas require attenuation for operation. For the XBee XTC DigiMesh RF Module, see [XBee XTC antenna options](#). For the XBee-PRO XTC DigiMesh RF Module, see [XBee-PRO XTC antenna options](#).

Host product user guides should include the antenna table if end customers are permitted to select antennas.

### **2.4 Limited module procedures**

Not applicable.

### **2.5 Trace antenna designs**

While it is possible to build a trace antenna into the host PCB, this requires at least a Class II permissive change to the FCC grant which includes significant extra testing and cost. If an embedded trace or chip antenna is desired, contact a Digi sales representative for information on how to engage with a lab to get the modified FCC grant.

### **2.6 RF exposure considerations**

For RF exposure considerations see [RF exposure statement](#), [XBee XTC antenna options](#), and [XBee-PRO XTC antenna options](#).

Host product manufacturers need to provide end-users a copy of the “RF Exposure” section of the manual: [RF exposure statement](#).

### **2.7 Antennas**

A list of approved antennas is provided for the XTC product. For the XBee XTC DigiMesh RF Module, see [XBee XTC antenna options](#). For the XBee-PRO XTC, see [XBee-PRO XTC antenna options](#).

### **2.8 Label and compliance information**

Host product manufacturers need to follow the sticker guidelines outlined in [OEM labeling requirements](#).

### **2.9 Information on test modes and additional testing requirements**

Contact a Digi sales representative for information on how to configure test modes for the the XBee XTC DigiMesh and XBee-PRO XTC DigiMesh modules.

**2.10 Additional testing, Part 15 Subpart B disclaimer**

All final host products must be tested to be compliant to FCC Part 15 Subpart B standards. While the XBee XTC DigiMesh and XBee-PRO XTC DigiMesh modules were tested to be compliant to FCC unintentional radiator standards, FCC Part 15 Subpart B compliance testing is still required for the final host product. This testing is required for all end products, and XBee XTC DigiMesh/XBee-PRO XTC DigiMesh Part 15 Subpart B compliance does not affirm the end product's compliance.

See [FCC notices](#) for more details.

## ISED (Innovation, Science and Economic Development Canada)

This device complies with Industry Canada license-exempt RSS standard(s). Operation is subject to the following two conditions: (1) this device may not cause interference, and (2) this device must accept any interference, including interference that may cause undesired operation of the device.

*Le présent appareil est conforme aux CNR d'Industrie Canada applicables aux appareils radio exempts de licence. L'exploitation est autorisée aux deux conditions suivantes : (1) l'appareil ne doit pas produire de brouillage, et (2) l'utilisateur de l'appareil doit accepter tout brouillage radioélectrique subi, même si le brouillage est susceptible d'en compromettre le fonctionnement.*

### Labeling requirements

#### **XBee XTC**

Labeling requirements for Industry Canada are similar to those of the FCC. A clearly visible label on the outside of the final product must display the following text:

Contains Model XBSX Radio, IC: 1846A-XBSX

The integrator is responsible for its product to comply with IC ICES-003 and FCC Part 15, Sub. B - Unintentional Radiators. ICES-003 is the same as FCC Part 15 Sub. B and Industry Canada accepts FCC test report or CISPR 22 test report for compliance with ICES-003.

#### **XBee-PRO XTC**

Labeling requirements for Industry Canada are similar to those of the FCC. A clearly visible label on the outside of the final product must display the following text:

Contains Model XBPSX Radio, IC: 1846A-XBPSX

The integrator is responsible for its product to comply with IC ICES-003 and FCC Part 15, Sub. B - Unintentional Radiators. ICES-003 is the same as FCC Part 15 Sub. B and Industry Canada accepts FCC test report or CISPR 22 test report for compliance with ICES-003.

### Transmitters for detachable antennas

This radio transmitter has been approved by Industry Canada to operate with the antenna types listed in the tables in [FCC antenna certifications](#) with the maximum permissible gain and required antenna impedance for each antenna type indicated. Antenna types not included in this list, having a gain greater than the maximum gain indicated for that type, are strictly prohibited for use with this device. The required antenna impedance is 50 ohms.

*Le présent émetteur radio a été approuvé par Industrie Canada pour fonctionner avec les types d'antenne énumérés ci-dessous et ayant un gain admissible maximal et l'impédance requise pour chaque type d'antenne. Les types d'antenne non inclus dans cette liste, ou dont le gain est supérieur au gain maximal indiqué, sont strictement interdits pour l'exploitation de l'émetteur.*

### Detachable antennas

Under Industry Canada regulations, this radio transmitter may only operate using an antenna of a type and maximum (or lesser) gain approved for the transmitter by Industry Canada. To reduce potential radio interference to other users, the antenna type and its gain should be so chosen that the equivalent isotropically radiated power (EIRP) is not more than that necessary for successful communication.

*Conformément à la réglementation d'Industrie Canada, le présent émetteur radio peut fonctionner avec une antenne d'un type et d'un gain maximal (ou inférieur) approuvé pour l'émetteur par Industrie Canada. Dans le but de réduire les risques de brouillage radioélectrique à l'intention des autres utilisateurs, il faut*

*choisir le type d'antenne et son gain de sorte que la puissance isotrope rayonnée équivalente (p.i.r.e.) ne dépasse pas l'intensité nécessaire à l'établissement d'une communication satisfaisante.*

## IFETEL (Mexico)

Mexico IFETEL

Manufacturer: Digi International

Country: USA

Brand: Digi

Tariff Code (HS): 8517-62-14

### **Model: XBPSX**

IFETEL (IFT) number RCPDIXB19-2288 applies to these XBee-PRO XTC radios:

- XBP9XT-DPRS-001, XBP9XT-DPUS-001

### **Model: XBSX**

IFETEL (IFT) number RCPDIXB19-1819 applies to these XBee XTC radios:

- XB9XT-DPRS-001, XB9XT-DPUS-001

## OEM labeling requirements



**WARNING!** The Original Equipment Manufacturer (OEM) must ensure that Mexico IFT labeling requirements are met. This includes a clearly visible label on the outside of the final product enclosure that displays the text shown below.

The IFETEL number for the XBee-PRO XTC product must be listed either on the end product, on the packaging, in the manual, or in the software with the following phrase:

*“Este equipo contiene el módulo XBP9X con Número IFETEL: RCPDIXB19-2288”*

OR

*“Este equipo contiene el módulo XBP9X con IFT #: RCPDIXB19-2288”*

The IFETEL number for the XBee XTC product must be listed either on the end product, on the packaging, in the manual, or in the software with the following phrase:

*“Este equipo contiene el módulo XBPMModel: XB9X con Número IFETEL: RCPDIXB19-1819”*

OR

*“Este equipo contiene el módulo XB9X con IFT #: RCPDIXB19-1819”*

The following paragraph must also be present in the User Manual for the end product:

*“La operación de este equipo está sujeta a las siguientes dos condiciones: (1) es posible que este equipo o dispositivo no cause interferencia perjudicial y (2) este equipo o dispositivo debe aceptar cualquier interferencia, incluyendo la que pueda causar su operación no deseada.”*

# PCB design and manufacturing

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The XTC RF Module is designed for surface-mount on the OEM PCB. It has castellated pads to allow for easy solder attach inspection. The pads are all located on the edge of the module, so there are no hidden solder joints on these modules.

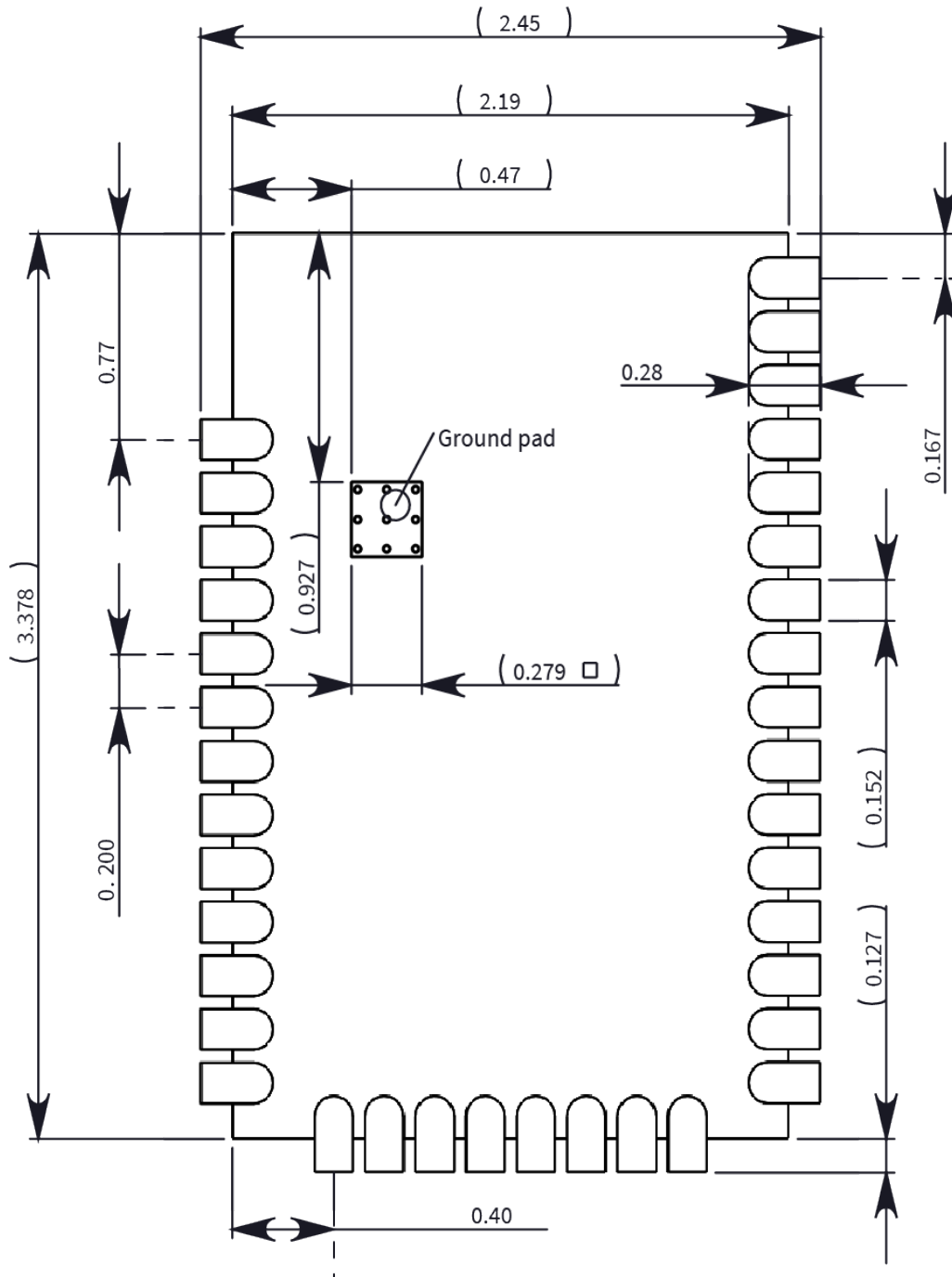
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## Recommended footprint and keepout

We designed the XTC RF Module for surface-mounting on the OEM printed circuit board (PCB). It has castellated pads around the edges and one ground pad on the bottom. [Mechanical drawings](#) includes a detailed mechanical drawing.

We recommend that you use the following PCB footprint for surface-mounting. Dimensions are in centimeters.



The recommended footprint includes an additional ground pad that you must solder to the corresponding pad on the device. This ground pad transfers heat generated during transmit mode away from the device's power amplifier. The pad must connect through vias to a ground plane on the host PCB. Connecting to planes on multiple layers will further improve the heat transfer performance and we recommend doing this for applications that will be in transmit mode for sustained periods. We recommend using nine 0.030 cm diameter vias in the pad as shown. Plug vias with epoxy or solder mask them on the opposite side to prevent solder paste from leaking through the holes during reflow. Do not mask over the ground pad.

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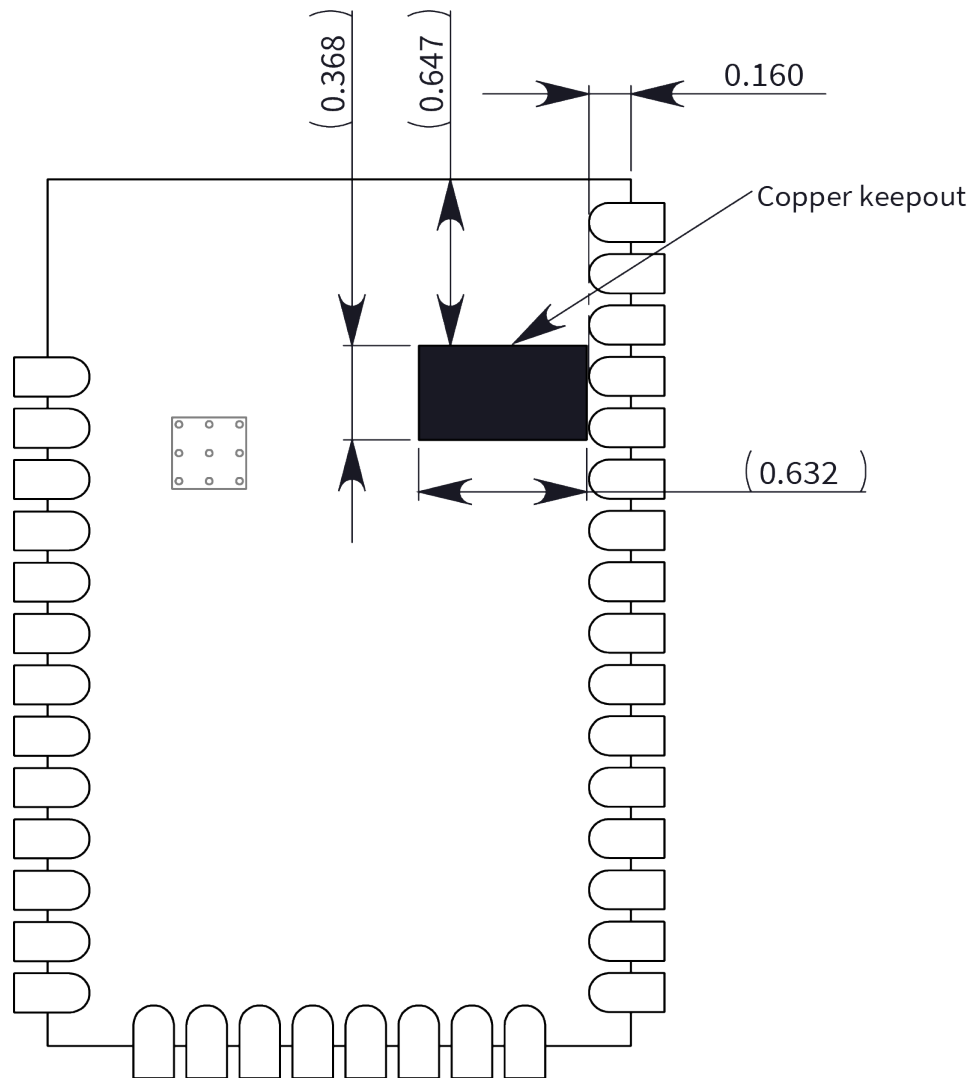
**Note** The ground pad is unique to the XBee/XBee-PRO XTC and SX modules. This footprint is not compatible with other SMT XBees.

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Although the underside of the device is mostly coated with solder mask, we recommend that you leave the copper layer directly below the device open to avoid unintended contacts. Most importantly, copper or vias must not interfere with the three exposed RF test points on the bottom of the device shown in the following keepout drawing. Observe the copper keepout on all layers of the host PCB, to avoid the possibility of capacitive coupling that could impact RF performance.

Match the solder footprint to the copper pads, but you may need to adjust it depending on the specific needs of assembly and product standards. We recommend a stencil thickness of 0.15 mm (0.005 in). Place the component last and set the placement speed to the slowest setting.

The following drawing show the SMT footprint, with the required copper keepout (all layers). Dimensions are in centimeters.



## Design notes

The following guidelines help to ensure a robust design.

### Host board design

A good power supply design is critical for proper device operation. If the supply voltage is not kept within tolerance, or is excessively noisy, it may degrade device performance and reliability. To help reduce noise, we recommend placing both a 1  $\mu$ F and 100 pF capacitor as near to VCC (pin 2) as possible. If you use a switching regulator, we recommend switching frequencies above 500 kHz and you should limit power supply ripple to a maximum 50 mV peak to peak.

As with all PCB designs, make power and ground traces thicker than signal traces and make them able to comfortably support the maximum current specifications. Ground planes are preferable.

## Improve antenna performance

The choice of antenna and antenna location is important for optimal performance. In general, antenna elements radiate perpendicular to the direction they point. Thus a vertical antenna, such as a dipole, emit across the horizon.

Metal objects near the antenna cause parasitic coupling and detuning, preventing the antenna from radiating efficiently. Metal objects between the transmitter and receiver can also block the radiation path or reduce the transmission distance, so position external antennas away from them as much as possible. Some objects that are often overlooked are:

- Metal poles
- Metal studs or beams in structures
- Concrete (reinforced with metal rods)
- Metal enclosures
- Vehicles
- Elevators
- Ventilation ducts
- Large appliances
- Batteries
- Tall electrolytic capacitors

## RF pad version

The RF pad is a soldered antenna connection. The RF signal travels from pin 36 on the module to the antenna through a single ended RF transmission line on the PCB. This line should have a controlled impedance of 50  $\Omega$ .

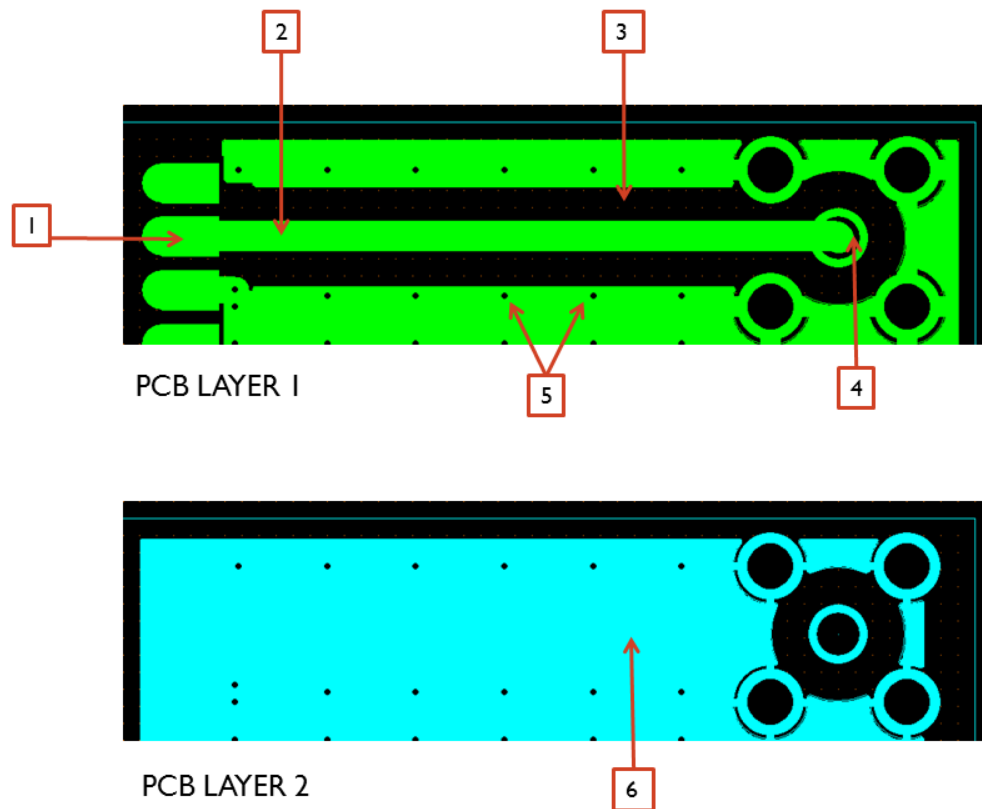
For the transmission line, we recommend either a microstrip or coplanar waveguide trace on the PCB. We provide a microstrip example below, because it is simpler to design and generally requires less area on the host PCB than coplanar waveguide.

We do not recommend using a stripline RF trace because that requires routing the RF trace to an inner PCB layer, and via transitions can introduce matching and performance problems.

The following figure shows a layout example of a microstrip connecting an RF pad module to a through-hole RPSMA RF connector.

- The top two layers of the PCB have a controlled thickness dielectric material in between. The second layer has a ground plane which runs underneath the entire RF pad area. This ground plane is a distance  $d$ , the thickness of the dielectric, below the top layer.
- The top layer has an RF trace running from pin 36 of the device to the RF pin of the RPSMA connector. The RF trace's width determines the impedance of the transmission line with relation to the ground plane. Many online tools can estimate this value, although you should consult the PCB manufacturer for the exact width. Assuming  $d = 0.025$  in, and that the dielectric has a relative permittivity of 4.4, the width in this example will be approximately 0.045 in for a 50  $\Omega$  trace. This trace width is a good fit with the module footprint's 0.060 in pad width.

We do not recommend using a trace wider than the pad width, and using a very narrow trace can cause unwanted RF loss. You can minimize the length of the trace by placing the RPSMA jack close to the module. All of the grounds on the jack and the module are connected to the ground planes directly or through closely placed vias. Space any ground fill on the top layer at least twice the distance  $d$  (in this case, at least 0.050 in) from the microstrip to minimize their interaction.



Number	Description
1	XBee pin 36
2	50 $\Omega$ microstrip trace
3	Back off ground fill at least twice the distance between layers 1 and 2
4	RF connector
5	Stitch vias near the edges of the ground plane
6	Pour a solid ground plane under the RF trace on the reference layer

Implementing these design suggestions helps ensure that the RF pad device performs to specifications.

## Recommended solder reflow cycle

The following table provides the recommended solder reflow cycle. The table shows the temperature setting and the time to reach the temperature; it does not show the cooling cycle.

Time (seconds)	Temperature (degrees C)
30	65
60	100
90	135
120	160
150	195
180	240
210	260

The maximum temperature should not exceed 260 °C.

The XTC device will reflow during this cycle, and therefore must not be reflowed upside down. Take care not to jar the XTC while the solder is molten, as this can remove components under the shield from their required locations.

The device has a Moisture Sensitivity Level (MSL) of 3. When using this product, consider the relative requirements in accordance with standard IPC/JEDEC J-STD-020.

In addition, note the following conditions:

- a. Calculated shelf life in sealed bag: 12 months at < 40 °C and < 90% relative humidity (RH).
- b. Environmental condition during the production: 30 °C /60% RH according to IPC/JEDEC J-STD-033C, paragraphs 5 through 7.
- c. The time between the opening of the sealed bag and the start of the reflow process cannot exceed 168 hours if condition b) is met.
- d. Baking is required if conditions b) or c) are not met.
- e. Baking is required if the humidity indicator inside the bag indicates a RH of 10% more.
- f. If baking is required, bake modules in trays stacked no more than 10 high for 4-6 hours at 125 °C.

## Flux and cleaning

We recommend that you use a “no clean” solder paste in assembling these devices. This eliminates the clean step and ensures that you do not leave unwanted residual flux under the device where it is difficult to remove. In addition:

- Cleaning with liquids can result in liquid remaining under the device or in the gap between the device and the host PCB. This can lead to unintended connections between pads.
- The residual moisture and flux residue under the device are not easily seen during an inspection process.

## Rework

Once you mount the device, do not perform rework on the XTC device (for example, removing it from the host PCB).



**CAUTION!** Any modification to the device voids the warranty coverage and certifications.

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